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2
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MARVEL AGE

1992 PREVIEW

A LOOK AT 1992's HOTTEST TITLES

MARVEL AGE® Preview

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You could call this the ultimate handbook to the Marvel Universe. It applies. But actually, it's a whole lot more!

Not only does this little pile of stapled paper tell you all about what is coming up in all our regular titles, it also gives you all the details on movie and TV tie-ins, graphic novels and other special projects, AND all those wonderful Epic books as well.

See what we mean.

Some of the new projects in this book may already be hitting your shelves as you read this. So, don't delay. Get a pen and paper and start making your wish list now.

Afterall, the holiday season is only nine months away and with that comes a new year and then a new MARVEL PREVIEW SPECIAL! So, don't miss out on everything in between.

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THE BIG GUNS

PUNISHER: WAR ZONE
DEATH'S HEAD
CAGE
NOMAD
SILVER SABLE
TERROR, INC.
PUNISHER
PUNISHER WAR JOURNAL
PUNISHER SPECIALS
BLOOD & GLORY

Wherever there are a lot of people, there's a lot of crime. The *Big Guns* focus much of their efforts on the inner-cities, where the moral and physical decay are at their worst, and the street scum are threatening to take over. From there, the campaigns spread outward across the countryside.

As the crooks get meaner, the heroes have to get tougher, especially those with no special powers or mutant abilities to fall back on. These are the heroes who concentrate on street justice, leaving the cosmic menaces to the super-spandex crowd.

For years, The Punisher has been the foremost soldier in the war on street-level crime, and in 1992 his one-man campaign will expand into a third monthly title, PUNISHER: WAR ZONE. But his war won't be a one-man effort any longer.

There will be four new series in 1992, starring characters who don't carry mystic hammers or wear high-tech armor. These are folks whose abilities are down-to-Earth, but the results they get are dramatic, targeted to make the streets safe for the innocent, and the adventures exciting for the readers.

THE PUNISHER WAR ZONE

A bunch of guys are going to get a shot at the Punisher.

For the most part, these fellows aren't criminals — they're the top writers and artists in the comics business.

Chuck Dixon, John Romita, Jr., and Klaus Janson are the first hit team with a five-issue story arc to inaugurate the new monthly series, PUNISHER: WAR ZONE. This initial story arc finds Frank Castle joining the Mafia as a lieutenant in the "family." A talented kind of guy, he quickly finds himself upwardly mobile in the organization.

After the Dixon gang has taken their shot, there's a long line of top-notch creative talent waiting to put the Punisher through his paces in subsequent story arcs. The second is a psychological thriller by Chuck Dixon and Ron Wagner that, in *"Silence of the Lambs"* fashion, places the Punisher in an asylum. And keep an eye out down the road for work by writers including Larry Hama and Steven Grant, and artists including Doug Braithwaite.

The multi-issue format provides the opportunity for more elaborate adventures, riddled with the fast-paced action that readers expect when they pick up a Punisher comic book.

WRITER
Chuck Dixon

PENCILER
John Romita, Jr.

INKER
Klaus Janson

EDITOR
Don Daley

IMPRINT
Marvel

SHIPPING
January

FORMAT
Mando offset

FREQUENCY
Monthly

PAGE COUNT
32

COVER PRICE
$1.75

DEATH'S HEAD™

Death's Head finally meets up with someone powerful enough and vicious enough to destroy him — Death's Head II.

The Death's Head cyborg we know and love first gets wind of trouble when he is beaten to a victim by another assassin. This mysterious competitor is the Death's Head of 2020, who works for the mysterious organization known as Aegis.

Aegis has Death's Head II traveling the time stream, capturing the consciousnesses of the toughest and most brilliant minds in the universe. They plan to build the ultimate warrior robot, to use it to protect future AEGIS interests.

Death's Head II dispatches his ancestor, but the original refuses to be passively encoded. The two personalities begin to war within the mind of Death's Head II, even as he is sent after his next victim ...

Reed Richards of the Fantastic Four.

Death's Head II is a six-part limited series. It introduces AEGIS, the shadowy organization that bends magic and technology to its own self-serving ends, who will play a major part in a number of adventure series planned for 1992 and beyond.

Through Death's Head II, we will also strengthen the established link with the existing Marvel Universe, beginning with the stalking of Reed Richards.

WRITER
Dan Abnett

PENCILER
Liam Sharp

INKER
Andy Lanning

EDITOR
Paul Neary

IMPRINT
Marvel

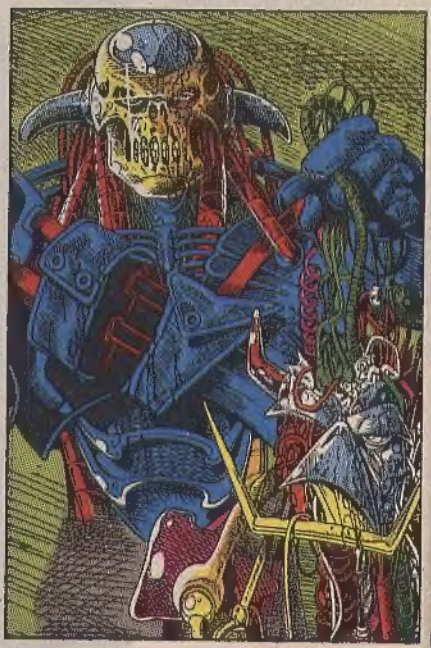
SHIPPING
January

FORMAT
Mando offset — six issues

FREQUENCY
Monthly

PAGE COUNT
32

COVER PRICE
$1.95



TERROR INC.

TERROR, INC. provides the essential bridge between the *Big Guns* and the *Rise of the Midnight Sons*, our 1992 summer horror campaign.

It stars Terror, an amoral supernatural assassin in Armani suits and Italian leather shoes, who stalks the Marvel Universe and hires out to the highest bidder. His is the power to steal the limbs of others, attaching them to his own body, thus gaining their own unique abilities. He only maintains the abilities until the limbs decay.

In the first story, his mission will be to kill the unkillable man, Roger Barbatos, who has sold his soul to a demon in return for eternal life. This demon is familiar to Marvel readers as Daimon Hellstrom's father. Terror stalks Barbatos and faces his private army of thugs. In the process, Terror will gain possession of the Darksoul powers once held by Hellstrom.

The Epic imprint allows this *Big Guns* entry an extra edge, permitting the character to tread pathways often unavailable to Marvel heroes. But Terror will live in the Marvel Universe, allowing us to explore some of the more macabre elements that have appeared in the Marvel milieu over the years.

Should the initial five-issue run prove as successful as we predict, expect to see more of TERROR, INC.

With Clive Barker's HELLRAISER, Clive Barker's NIGHTBREED SHIELD and DAREDEVIL, writer D.G. Chichester is no stranger to either horror or action. Nor is Jorgé Zaffino, well-known for two Punisher graphic novels.

WRITER	INKER	IMPRINT	FORMAT	PAGE COUNT
D.G. Chichester	Jorgé Zaffino	Epic	Hudson offset	32
PENCILER	**EDITOR**	**SHIPPING**	**FREQUENCY**	**COVER PRICE**
Jorgé Zaffino	Marcus McLaurin	May	Monthly	$1.95

CAGE

Luke Cage is back, in a new city, with a new look, a new supporting cast and a new twist on the "Hero for Hire" concept.

Cage has an agreement with a trashy Chicago tabloid, *The Chicago Spectator*. They'll provide him with a base of operations, a way for people to contact him, and basic operating expenses. In return, they get the story.

He'll be joined by Dakota North, a freelance detective, who will be the brains to Cage's brawn. His cases will involve everything from acting as bodyguard for a rap band to searching for missing persons and industrial espionage.

Cage's main advantage has always been his invulnerability. Now he'll find himself up against technology that can kill him, and people who are more than willing to use it. He'll also be fighting super-foes like "The Hammer" (an offshoot of the X-Factor organization "The Right"), Tombstone (from SPECTACULAR SPIDER-MAN, whose powers parallel Cage's own) and Kickback, an assassin whose legs give him the ability to kill.

Cage's life has been one of violence, poverty and death, and it has left him angry and hard. We'll learn more about Cage's hazy background, particularly when the Maggia sends in a man from his past, the villain called Hardcore, to destroy Cage's life and set him up for their own use.

WRITER	INKER	IMPRINT	FORMAT	PAGE COUNT
Marcus McLaurin	Chris Ivy	Marvel	Newsprint offset	32
PENCILER	**EDITOR**	**SHIPPING**	**FREQUENCY**	**COVER PRICE**
Dwayne Turner	Kelly Corvese	February	Monthly	$1.25

THE PUNISHER

Even as we begin the new PUNISHER WAR ZONE series, the original Punisher title guest-stars Luke Cage in a pivotal role as Frank Castle attempts to deal with the many changes that resulted from the 1991 bi-weeklies, and regain his original appearance. With Cage's help, Castle gets an object lesson in life as an inner-city, urban black man.

The bi-weeklies this year are titled *"Eurohit,"* and are written by the British creative team of Dan Abnett and Andy Lanning, with art by (also British) penciler Dougie Braithwaite and (colonial) inker Al Williamson.

As the tunnel is built between England and the European continent, the Kingpin has a plan with which to turn it to his own criminal profits. It will be up to the Punisher to stop his scheme in this seven-city international adventure.

This tale will be running even as the real tunnel is celebrating its long-awaited opening in 1992.

WRITER
Mike Baron

PENCILER
various

INKER
Jimmy Palmiotti

EDITOR
Don Daley

IMPRINT
Marvel

SHIPPING
Ongoing

FORMAT
Newsprint Offset

FREQUENCY
Monthly

PAGE COUNT
32

COVER PRICE
$1.25

THE PUNISHER war journal

PUNISHER WAR JOURNAL will focus on one-issue, lightning-paced stories. Things start with a bang when the Punisher has to stop a train that has been taken by terrorists who plan to crash it into a second train, this one carrying dangerous nuclear waste.

Another tale pits the Punisher against child kidnappers. We'll learn a great deal more about Frank Castle as he compares the children to those of his own murdered family. There will be a "Point of View" story where we get into the heads of the criminal, the victim and the Punisher.

For the summer, there will be a crossover with DAREDEVIL and NOMAD, as the three heroes find themselves in Las Vegas, dealing with a gang gathering to fill the void created by the downfall of Wilson Fisk, the Kingpin of Crime. The participating issues of PUNISHER WAR JOURNAL will be #45, 46 and 47.

There are more painted covers coming up by Michael Golden, Vince Evans, Bob Larkin and Joe Jusko.

And in November, a giant-sized special issue will celebrate the 50th issue of PUNISHER WAR JOURNAL with plans calling for some famous returning alumni.

WRITER
Chuck Dixon

PENCILER
Ron Wagner

INKER
Mike Witherby and Dan Green

EDITOR
Don Daley

IMPRINT
Marvel

SHIPPING
Ongoing

FORMAT
Mando Offset

FREQUENCY
Monthly

PAGE COUNT
32

COVER PRICE
$1.75

THE PUNISHER

SPECIALS

The Punisher Summer Special, a 48-page comic book with several adventures, including one by Pat Mills (of *Marshal Law*) in which the sadistic villain from last summer, De Sade, returns for a revenge match.

The Punisher Christmas Special, a 48-page comic book will feature a lead story by Steven Grant and John Hebert as the Punisher goes to the mall, where a villain has laid a trap to get his own Christmas present - the head of the Punisher.

Punisher Bookshelf Special, 48 pages, in the Old West, courtesy of Chuck Dixon and famous european illustrator Alberto Giolitli, where outlaws torture and kill the family of a man named Frank, who then launches a mission of revenge on all outlaws.

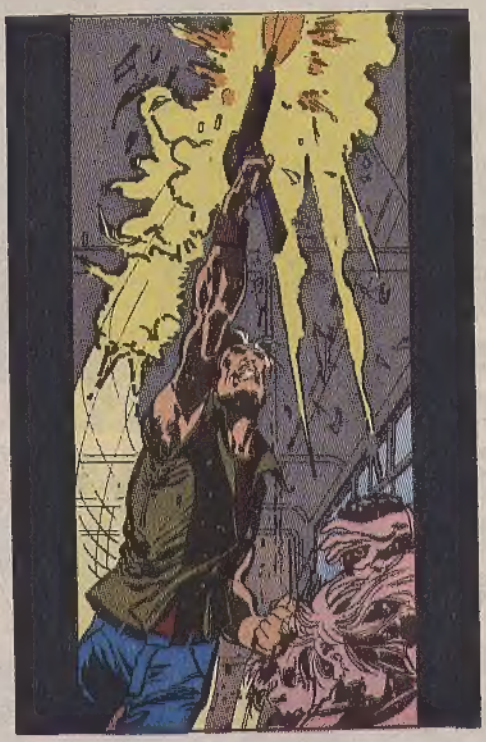
Punisher Bookshelf Specials, 48 pages, "TIL DEATH DO US PART" by Jim Salicrup and Barry Dutter, with art by Cynthia Martin and Joe Rubinstein, with a script by Stan Lee, delves into the Punisher's past before his family was killed.

Punisher Bookshelf Special, 48 pages, by Mike Baron and Bill Reinhold, as the Punisher deals with a terrorist convention in the Middle East.

Punisher Bookshelf Special, 48 pages, by Mike Baron and Hugh Haynes, with the Punisher carrying his one-man war on crime into outer space.

Punisher Bookshelf Specials, 48 pages, "Ghosts" by Jim Starlin and Ton Grindberg, goes along with the Punisher as he deals with the deaths of some innocent bystanders. Two issues. (Edited by Renée Witterstaetter.)

Punisher Armory returns (with a special painted cover on #3 by Joe Jusko) as Eliot R. Brown brings us even more details on everything from the climbing equipment, surveillance technology, explosive ordnance, automatic weaponry, martial arts accessories and scuba gear used in the war on crime. Two issues will appear in 1992.



EDITOR
Don Daley

IMPRINT
Marvel

THE PUNISHER & CAPTAIN AMERICA

BLOOD AND GLORY

At the same time we're kicking off the new PUNISHER WAR ZONE series, look for the eagerly-awaited "BLOOD AND GLORY" four-part limited series starring The Punisher and Captain America.

Captain America and The Punisher, starting independently, are hot on the trail of a major-league drugs-for-guns conspiracy that has tentacles reaching deep into the United States government and the US crime structure.

The Punisher begins his investigation in New York City, while Cap is put on the trail through his connections with the US Bureau of Alcohol, Tobacco and Firearms. Cap's part begins when he is investigating large purchases being made in Texas gun stores.

Inexorably, the two trails move toward one another, only to collide when Captain America becomes the Punisher's next target! Even when they reach equilibrium, determining to work together, their differing styles lead to an explosive "partnership."

WRITERS
D.G. Chichester and Margaret Clark

ARTIST
Klaus Janson

EDITOR
Ralph Macchio

IMPRINT
Marvel

SHIPPING
March

FORMAT
Bookshelf

FREQUENCY
Three-Issue Monthly

PAGE COUNT
48

COVER PRICE
$4.95

WRITER
Greg Wright

PENCILER
Steven Butler

INKER
Dan Panosian

EDITOR
Craig Anderson

IMPRINT
Marvel

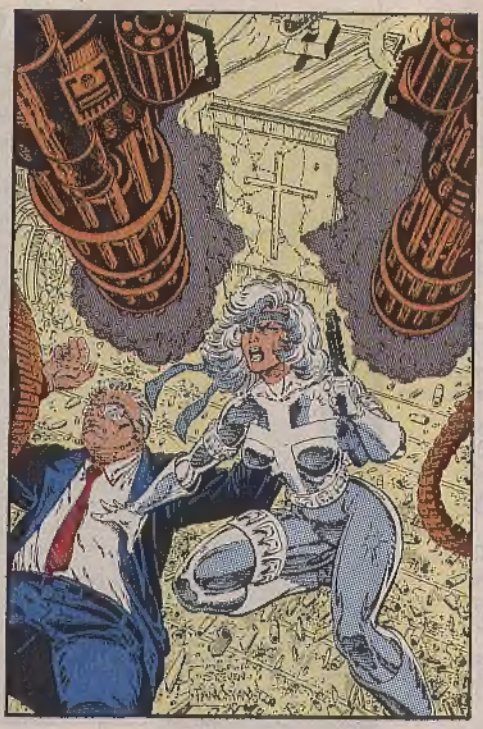
SHIPPING
April

FORMAT
Newsprint offset

FREQUENCY
Monthly

PAGE COUNT
32

COVER PRICE
$1.25



SILVER SABLE AND THE WILD PACK

From world class threats to discreet dirty work, the outfit to hire for the tough jobs is Silver Sable and the Wild Pack.

Led by the legendary Silver Sable, this group of top mercenaries recruits only the best, regardless of their rap sheet. Some of her "Employees of the Month" include Paladin, Torpedo, Sandman and the Absorbing Man. Each assignment is matched with the agent whose talents are best suited to the job.

Their first outing in a solo series finds them on the payroll of the notorious Doctor Doom, facing one of the most powerful menaces on Earth. In the process, we will learn that there are heretofore unknown links between Sable's home country of Symkaria and Doom's own Latveria!

NOMAD

The Jack Kerouac of the super set, Nomad will spin-off from last year's hit limited series. Captain America's former partner, accompanied by the world's youngest sidekick, will pursue justice across the nation.

Nomad is a 1950's conservative seeking to reconcile with the decade of the '90's, stomping crime along the way. He'll hitchhike along the nation's highways on a mission to discover himself in a nation that changed so much during his 30 year cryogenic sleep. Sometimes he looks for trouble, sometimes it runs into him headlong.

In each town, he'll advertise to work odd jobs to earn his keep. No matter what he's employed to do, he'll find himself in the role of the hero before it's all over.

In the very first issue he hits Seattle, where he faces the Favor Banker, a mystical character who grants favors, but collects payment with interest. Future issues pit Nomad against the "Road Kill Club," thugs who are maliciously killing animals; and the USAgent (still trying to arrest Nomad under orders from the Super Powers Commission).

Look for a special summer storyline crossing-over with DAREDEVIL and PUNISHER WAR JOURNAL in which these three Marvel tough-guys get involved as the underworld decided what to do about the void left by the fall of the Kingpin.

Fabian Nicieza continues to chronicle NOMAD, joined by S. Clarke Hawbaker, introduced in the premiere NAMOR Annual.

Where the rest of the *Big Guns* take the action to the city streets, NOMAD takes it on the road.

WRITER
Fabian Nicieza

PENCILERS
S. Clarke Hawbaker

INKER
Mark McKenna

EDITOR
Glenn Herdling

IMPRINT
Marvel

SHIPPING
March

FORMAT
Newsprint offset

FREQUENCY
Monthly

PAGE COUNT
32

COVER PRICE
$1.25

Rise of the MIDNIGHT SONS

SPIRITS OF VENGEANCE

MORBIUS

DARKHOLD

NIGHTSTALKERS

GHOST RIDER

RISE OF THE MIDNIGHT SONS

GHOST RIDER SPECIAL EDITIONS

GHOST RIDER proved it.

Horror will appeal to a large chunk of the comic book audience, particularly if it is founded in the Marvel Universe.

This year we are introducing four new horror/adventure titles to the lineup. As with GHOST RIDER, they utilize characters and concepts already existing in the Marvel milieu. And, as with GHOST RIDER, they offer exciting (and often bizarre) new twists.

Back are Morbius and Hannibal King, Johnny Blaze and Blade. And we'll add new players to the cast. Together, they'll form their own interactive universe, easily interfacing with one another and with the rest of the Marvel Universe.

The relationships will be established from the beginning, in a crossover titled *Rise of the Midnight Sons*. Beginning in GHOST RIDER #28 (shipping June 9), this 10-part storyline runs through all five titles until the end of September, affording the audience the perfect opportunity to sample each and every series.

With these books, we're delving further into the realms of the horrific. These new titles, accessible to everyone, will address the needs of the more sophisticated horror/fantasy readers; as well, be they the readers of GHOST RIDER or Clive Barker's HELLRAISER.

SPIRITS OF VENGEANCE

John Blaze is content. It won't last.

Fresh from his appearances in GHOST RIDER, he's back at the Quentin Carnival, which he owns and operates. He has a wife, two children, and a circle of loyal friends and employees.

One of those employees is Clara, a psychic who reveals that Blaze is a focal point for magic, attracting it like a magnet. And that includes the evil. Evil such as the demons who wait on the other side of barriers that are weakening. When his son is kidnapped, Blaze will be forced into the role of the hunter.

His partner in the SPIRITS OF VENGEANCE will be the Ghost Rider who, thanks to his sorcerous motorcycle, can be there whenever he is needed. Blaze, with his knowledge and experience, will be the leader/mentor to the Ghost Rider. And when the fighting gets heaviest, The Ghost Rider will provide the raw power they need.

The kidnapping will lead into *Rise of the Midnight Sons* when Blaze and his allies seek to stem the demonic tides. Thereafter, as the Quentin Carnival travels from town to town, the Spirits of Vengeance will encounter evil in its many terrifying forms.

WRITER	EDITOR	FORMAT	PAGE COUNT
Howard Mackie	Bobbie Chase	Mando offset	32
PENCILER	**IMPRINT**	**FREQUENCY**	**COVER PRICE**
Adam Kubert	Marvel	Monthly	$1.75
INKER	**SHIPPING**		
Adam Kubert	June		

MORBIUS THE LIVING VAMPIRE

"If I must drink blood, let it be the blood of criminals."

Morbius is once again a living vampire (following events in DR. STRANGE). The one person who could best help him cope is his fiancée, Martine, but their reunion will be shattered by her horrible murder at the hands of a criminal.

Thus, MORBIUS, THE LIVING VAMPIRE, gains a mission, one of justice mixed with vengeance. By preying on the guilty, he is simultaneously protecting the innocent - from himself.

He will need a cover identity, and one is provided, by his old colleague, Dr. Jacob Weisenthal, the first in a rich cast of supporting characters. Plastic surgery and a special serum will allow him to maintain the human role of Dr. Morgan Michaels of St. Johns Hospital in New York City. From his HQ, a loft in a moody gothic building, Morbius leads the tragic, schizophrenic life of a tormented soul periodically consumed by psychotic fits of animal rage. His one hope is that, one day, he will find a cure for his vampiric curse.

The "Urban Gothic" setting of Morbius lends itself perfectly to tales in which he stalks drug dealers, supernatural and scientific foes. He will be stalked by the government, who wants to use him to design a new brand of super soldiers, and by people who seek him for their own arcane purposes. He will continue to interact with the rest of the Marvel Universe, with plans already in the works for him to encounter Spider-Man, The Punisher and Wolverine.

His will be a major part in the *Rise of the Midnight Sons* as he is attacked by Lilith, a new villainess who is the ancient mother of all supernatural evil. In doing so, he will meet and join forces with The Ghost Rider.

WRITER	INKER	IMPRINT	FORMAT	PAGE COUNT
Len Kaminski	Mike Witherby	Marvel	Mando offset	32
PENCILER	**EDITOR**	**SHIPPING**	**FREQUENCY**	**COVER PRICE**
Ron Wagner	Bobbie Chase	July	Monthly	$1.75

DARKHOLD

Pages from the Book of Sins

In medieval times, the pages of The Darkhold, the Book of Sins, a foul legacy of the elder god Cthon, were scattered to the four winds. Most were later re-collected, but some remained lost.

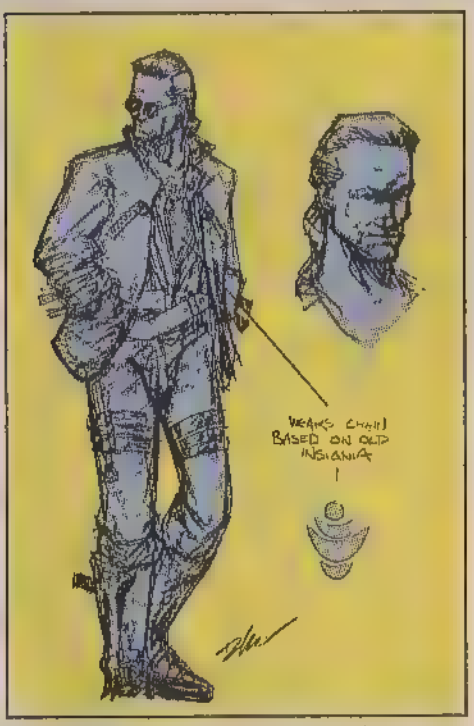
The lost pages begin to resurface, each one delivered by a dwarfish courier, to the person most susceptible to the spell inscribed on that page. When the black envelope is opened, an apparition will rise and bring a terror that, often appealing at first, ultimately condemns the victim to a horrific fate.

For generations, the Montesi family has kept the Darkhold from evil hands. The latest in the line is Victoria Montesi. A doctor, she has never believed in the "mumbo jumbo" of her family. Her mind will be changed when a terrorist bomb explodes, and visions begin to lead her to the pages ... and their victims.

Victoria will be joined by Interpol Agent Sam Buchanan, assigned at the request of the Vatican, and Prof. Louise Hastings, an expert in the occult. They will face many enemies, including the enigmatic sorcerer Modred and the followers of Cthon, The Darkholders.

Each story will take the cast to a new exotic locale, from New England to Rio. Given the Darkhold's prior effects on everyone from Dr. Strange to The Avengers, the potential for the series to interact with the rest of the Marvel Universe is unlimited, and begins with Rise of the Midnight Sons, where the evil Lilith allies herself with the Darkholders in the attempt to kill Vicki, who is in turn aided by The Ghost Rider.

As the series continues, the mysteries will continue to unfold, as the cast faces the corrupting influences of the Darkhold, and answers lead to more deadly questions.



WRITER	INKER	IMPRINT	FORMAT	PAGE COUNT
Christian Cooper	Mark McKenna	Marvel	Newsprint offset	32
PENCILER	**EDITOR**	**SHIPPING**	**FREQUENCY**	**COVER PRICE**
Richard Case	Bobbie Chase	August	Monthly	$1.75

NIGHTSTALKERS

Hannibal King, Frank Drake and Blade. Three men whose lives have been irrevocably scarred by the curse of vampirism. Three men who will form the very public investigative services agency Edge, and the very private outfit known as the Nightstalkers.

King is himself a vampire, one who, though cured by Dr. Strange, cannot regain the humanity lost when he died. Blade's mother was slain by a vampire, tainting his blood and leading him to launch a lifelong mission of vengeance. And Frank Drake carries the terrible legacy of the greatest of all vampires, his ancestor Dracula.

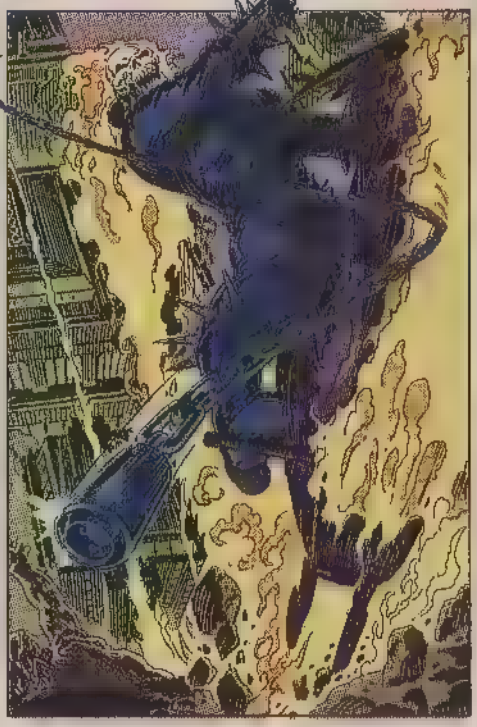
The Nightstalkers have sworn to eradicate the mystic before it destroys the innocent. Theirs will be an uncompromising crusade to crush the occult in any form. Even Dr. Strange may one day become a target, but the greater evils come first.

Their base will be Boston. Edge Investigative Services will face a variety of challenges including a government plan to capture King to create vampiric soldiers, a cult attempting to resurrect the vampiric Deacon Frost, and King's own dangerous fascination with the mission Morbius has begun to drink the blood of the guilty.

During *Rise of the Midnight Sons*, the trio will be hired by Lilith to kill the Ghost Rider and Johnny Blaze, a task they will embark upon with great vigor before they realize the true nature of their employer.

When Hell's at your back, and Heaven won't help you, your only hope stands with THE NIGHTSTALKERS.

WRITER	INKER	IMPRINT	FORMAT	PAGE COUNT
D.G. Chichester	Tom Palmer	Marvel	Newsprint offset	
PENCILER	**EDITOR**	**SHIPPING**	**FREQUENCY**	**COVER PRICE**
Ron Garney	Bobbie Chase	September	Monthly	$1.75



GHOST RIDER

Ghost Rider begins the year trapped in Deathwatch's destroyed headquarters, as a reward for his efforts to defeat the villain. In issue #24 we'll discover a great deal more about Deathwatch's origins, and learn that he is a Translord, one of a race of demons who are entering the Earth from another dimension, in which they have been imprisoned for centuries. More will be revealed about them as the *Rise of the Midnight Sons* saga unfolds. Also in issue #24, Blackout escapes his imprisonment and begins to stalk Dan Ketch.

In GHOST RIDER #25 Blackout rips out Dan's throat. This momentous event will trap the Ghost Rider in his unearthly form, lest he follow Dan into oblivion.

The fate of Dan Ketch leads directly into the *Rise of the Midnight Sons*, the summer event that teams the Ghost Rider with (or pits him against) Morbius, The Nightstalkers, John Blaze and the cast of Darkhold, thus introducing these four new series to the dedicated Ghost Rider following.

WRITER
Howard Mackie

PENCILER
Mark Texeira

INKER
Mark Texeira

EDITOR
Bobbie Chase

IMPRINT
Marvel

SHIPPING
Ongoing

FORMAT
Mando offset

FREQUENCY
Monthly

PAGE COUNT
32

COVER PRICE
$1.75

GHOST RIDER

FEAR

GHOST RIDER: FEAR is a special 48-page bookshelf adventure by Howard Mackie, Lee Weeks and Al Williamson. It pits the Ghost Rider against a newly macabre and completely insane Scarecrow, who has submitted himself to an arcane operation to turn him into a true scarecrow.

Scarecrow's old foe, Captain America, is also on the trail, and he and the Ghost Rider end up unlikely allies in the rescue operation.

WRITER
Howard Mackie

PENCILER
Lee Weeks

INKER
Al Williamson

EDITOR
Bobbie Chase

IMPRINT
Marvel

FORMAT
Bookshelf

FREQUENCY
One shot

PAGE COUNT
48

COVER PRICE
$4.95

MIDNIGHT SONS

The *Rise of the Midnight Sons* is the six-part saga to appear in GHOST RIDER and the early issues of each of our new horror/adventure series.

At the center of it all is Lilith, the ancient mother of supernatural evil. Though human, she draws her power from the acts of evil committed by her followers, the Translords. Though breathtakingly beautiful, Lilith is deadly and without mercy.

Centuries ago, the Atlanteans cast out Lilith's "children" and trapped her in a prison placed in the stomach of Leviathan.

The weakening of the dimensional barriers has led to Lilith's return, and as she grows in strength, she will able to break down even more of the barriers. The defense of the Earth will take place in:

GHOST RIDER #28
SPIRITS OF VENGEANCE #1
MORBIUS #1
DARKHOLD #1
NIGHTSTALKERS #1
GHOST RIDER #31

Other issues of the series, notably GHOST RIDER 29-30 and SPIRITS OF VENGEANCE #2-3, will show the effects of the campaign, but will not be full-fledged crossovers. The cataclysmic conclusion in GHOST RIDER #31 guest-stars Doctor Strange in a major supernatural battle, with a result that will dramatically affect the future of the Ghost Rider.

EDITOR
Bobbie Chase

IMPRINT
Marvel

SHIPPING
June-September

FORMAT
Mando offset

FREQUENCY
Six-issues over three months

COVER PRICE
$1.75 each issue

MARVEL 2099

SPIDER-MAN 2099

DOOM 2099

RAVAGE 2099

PUNISHER 2099

The time: The year 2099.
The place: The Marvel Universe

More than a century in the future, the world is a very different place. But one thing has remained a constant - the need for heroes.

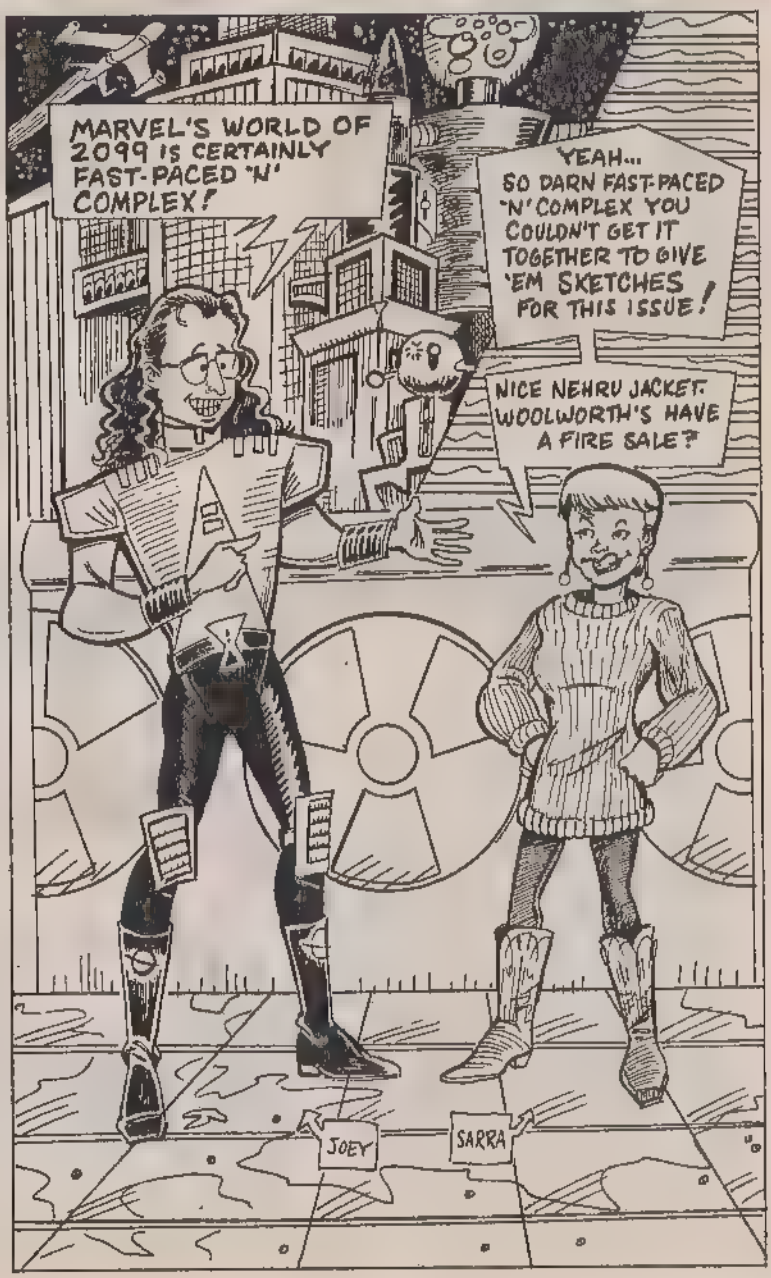
The 20th Century saw the birth of the golden age of super beings, with an incredible array of heroes and villains.

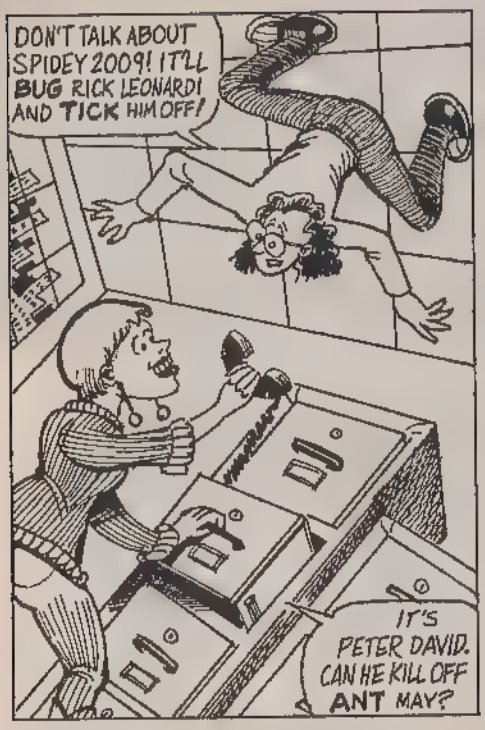
But in the 21st century, technological advances are so great that the abilities of the super hero and super villain, once so extraordinary, became mundane. Mankind had caught up.

In the year 2099, we will see the birth of the second heroic age, as a new breed of heroes and villains is born. Though they will take much of their inspiration from the super beings of the last century, in order to be extraordinary in this extraordinary age, these heroes and villains will have to have more up their sleeves than their 20th century counterparts.

Though in many ways familiar, each of these heroes has been newly designed to not only be an integral part of this world, but to stand above it, larger than life and twice as colorful.

This is not an alternate future, nor is it tied directly to any future era previously shown. This is a future universe that stands on its own, the ultimate culmination of today's Marvel Universe. And this is the beginning of a complete exploration of the era of 2099, an exploration that begins with these four titles.


MARVEL'S WORLD OF 2099 IS CERTAINLY FAST-PACED 'N' COMPLEX!
YEAH... SO DARN FAST-PACED 'N' COMPLEX YOU COULDN'T GET IT TOGETHER TO GIVE 'EM SKETCHES FOR THIS ISSUE!
NICE NEHRU JACKET. WOOLWORTH'S HAVE A FIRE SALE?
JOEY
SARRA



SPIDER-MAN 2099

Spider-Man, one of the most colorful and exciting heroes of the 20th century, is the most natural to leave a legacy that will last more than a century into the future.

Yet, in light of the advancements mankind will make over the intervening years, Spider-Man's abilities as we know them will seem commonplace to the citizens of the year 2099. And so, any person seeking to take up the mantle of the web-slinger will have to have new abilities that allow him to leave his own swashbuckling mark on the world.

This new SPIDER-MAN 2099 will be every bit as quirky as the original, with the added twists and turns necessitated by a hundred years of sweeping change.

EDITOR
Joey Cavalieri

FORMAT
Newsprint offset

PAGE COUNT
32

IMPRINT
Marvel

FREQUENCY
Monthly

COVER PRICE
$1.25

SHIPPING
September

DOOM™ 2099

Doom.

In the 20th century, the name conjured images of science and sorcery, and of world class power.

It will be even more so in the 21st century. Latveria has grown incredibly, and has become a major power in the world political structure. Naturally, the legend of Doom has grown with it.

For the rule of Doom has continued uninterrupted for more than a hundred years. Latveria has not only survived, it has thrived throughout the years. But in the process, the mystery surrounding Doom has grown. His motives will be strictly his own, bent toward the prosperity of his nation and his rule.

Of the four super beings we are introducing, Doom is probably the most powerful. For not only does he have his genius and his abilities, but his is also the power to transform even this brave new world to his advantage and his liking.

There is great disorder under heaven, and the situation is excellent for a monarch named Doom.

EDITOR
Joey Cavalieri

IMPRINT
Marvel

SHIPPING
October

FORMAT
Newsprint offset

FREQUENCY
Monthly

PAGE COUNT
32

COVER PRICE
$1.25

RAVAGE

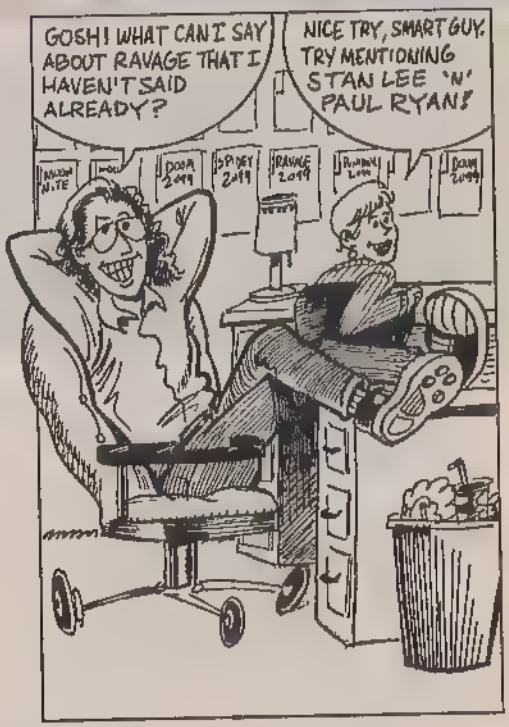
2099

RAVAGE 2099 is the first completely new hero to be created for the Marvel Universe of tomorrow, and his creator is none other than Stan Lee, the man who ushered in the Marvel Universe of the 20th Century.

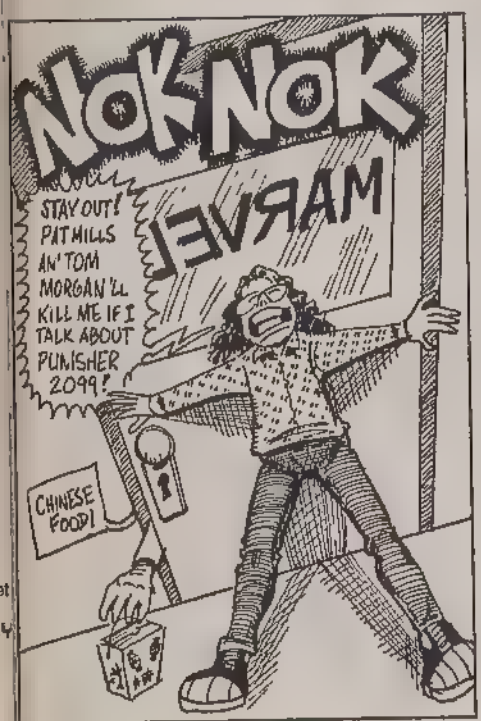
Ravage is only the first of an entire new set of heroes of the future. The Marvel Universe of tomorrow will gain the opportunity to create new and exciting characters who don't have present day analogs.

The raw materials of this future world are pretty much endless, and will provide us the opportunity to populate it with super beings of all sizes and shapes.

Ravage is only the first ...



WRITER	SHIPPING	PAGE COUNT
Stan Lee	November	32
EDITOR	**FORMAT**	**COVER PRICE**
Joey Cavalieri	Newsprint offset	$1.25
IMPRINT	**FREQUENCY**	
Marvel	Monthly	



THE PUNISHER

2099

Frank Castle always used the most advanced and powerful technology and weaponry available to wage his one-man war on crime.

But in 2099, the criminals have a lot more equipment available for their own endeavors, so any person expecting to pick up the mantle of the Punisher is going to have to find a big advantage - by becoming a human arsenal so advanced that no one could hope to match him.

Over the intervening years, certain areas will have seen such a tremendous growth in crime that conventional law enforcement agencies have all but left them to their own devices. Such areas are the breeding grounds for the most vicious criminals imaginable.

The PUNISHER 2099 will deal with such scum as only The Punisher can, or, for that matter, would dare. His armory will have to be the top of the line, his techniques foolproof. For his enemies will only allow him to slip up once.

EDITOR	IMPRINT	SHIPPING	FORMAT	FREQUENCY	PAGE COUNT	COVER PRICE
Joey Cavalieri	Marvel	December	Newsprint offset	Monthly	32	$1.25

OPERATION: GALACTIC STORM

AVENGERS
AVENGERS WEST COAST
THOR
IRON MAN

CAPTAIN AMERICA
QUASAR
WONDER MAN

With the waning of the Skrull Empire, The Kree and The Shi'Ar have become the two most powerful galactic empires in the universe. Now, for the first time, these two superpowers will come head-to-head.

Operation: Galactic Storm, a three-month, seven-series epic saga crossing all of the major Avengers-related titles, chronicles the war that breaks out as the Kree and the Shi'Ar launch simultaneous military assaults upon each other, even as the Supreme Intelligence makes a bid to regain control of the Kree and save his race from an evolutionary dead-end.

When a stargate is established near the Earth's sun, for use by both military forces, it will be up to The Avengers to launch their own major assault team in a mission to save our planet. Frequent use of the stargate is threatening to cause our sun to explode.

And this stargate will be used, both to transport troops and to move the Shi'Ar ace-in-the-hole, the Nega-Bomb, intended to destroy the Kree homeworld of Hala!

Since the defense of Earth will require powerful forces on three fronts, it will involve the largest and most powerful gathering of Avengers ever attempted. There will be four major groups of super beings involved in the conflict:

- **The Avengers:** A force comprised of all members of the East and West Coast teams, their alternates and many of the reservists.
- **The Imperial Guard:** The Shi'Ar elite force, fiercely loyal to the Empress, led by Gladiator.
- **The Starjammers:** The swashbuckling interplanetary rogues, led by Corsair and now a part of the Shi'Ar force under the rule of Empress Lilandra.
- **The Kree Starforce:** A group of seven, incredibly powerful beings gathered by the Supreme Intelligence to fight on the side of the Kree.

The events will take place in all of the major Avengers titles in January, February and March, with the continuity taking place as follows:

January: CAPTAIN AMERICA #398 (ships 1/2)
AVENGERS WEST COAST #80 (ships 1/2)
QUASAR #32 (ships 1/9)
WONDER MAN #7 (ships 1/9)
AVENGERS #345 (ships 1/16)
IRON MAN #278 (ships 1/23)
THOR #445 (ships 1/23)

February: CAPTAIN AMERICA #399 (ships 2/6)
AVENGERS WEST COAST #81 (ships 2/6)
QUASAR #33 (ships 2/13)
WONDER MAN #8 (ships 2/13)
AVENGERS #346 (ships 2/20)
IRON MAN #279 (ships 2/27)
THOR #446 (ships 2/27)

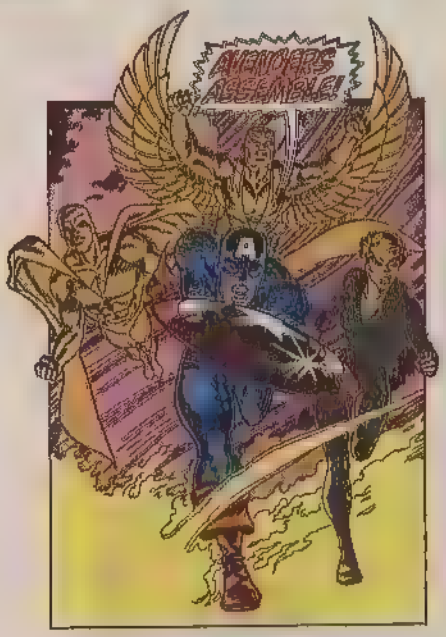
March: CAPTAIN AMERICA #400 (ships 3/6)
AVENGERS WEST COAST #82 (ships 3/6)
QUASAR #34 (ships 3/13)
WONDER MAN #9 (ships 3/13)

As indicated by the series name, the action in *Operation: Galactic Storm* will be fast, furious and far-flung. Thus, every issue will contain a pivotal event to maintain the pace.

When the war is over, the status quo of all participants and the cultural structures of both the Kree and the Shi'Ar will have undergone radical change.

As for the Avengers, the membership of the East Coast team in particular will once again shift. Personal relationships between the members, and between the two teams, will be shaken up for a long time to come.

AVENGERS



The Avengers will be at the core of the *Operation: Galactic Storm* adventure, and it is here that we will first learn of the stargate and the threat it poses to our sun.

As a result, Captain America will call a bi-coastal meeting of the Avengers, mapping the strategy for their campaigns against the Kree and the Shi'Ar, as well as the plan for the contingent remaining to defend Earth.

Hawkeye will once again become Goliath to wield enough power to join the Kree Envoy, the group that will face the Kree Starforce. It is also in this title that the Kree will face a cataclysm that will change their culture for centuries to come, as *Operation: Galactic Storm* concludes in AVENGERS #347 (March).

Thereafter, the Avengers membership will stabilize with a new status quo, and in the aftermath of the war there will be a lot of far-reaching after-effects within the team and in the relationship between the East and West Coast groups.

WRITER Bob Harras
PENCILER Steve Epting
INKER Tom Palmer
EDITOR Ralph Macchio
IMPRINT Marvel
SHIPPING Ongoing
FORMAT Newsprint offset
FREQUENCY Monthly
PAGE COUNT 32
COVERPRICE $1.25

AVENGERS WEST COAST

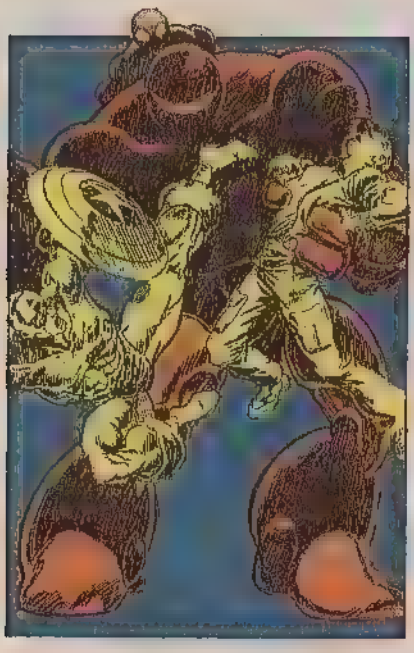
AVENGERS WEST COAST is the first of the two group titles to feature *Operation: Galactic Storm* action when Shi'Ar Imperial Guard members kidnap Rick Jones to drain his mind of strategic information shared with Captain Mar-Vell. In the rescue, The Avengers face both the Imperial Guardsmen and the Kree Super-Sentries, more powerful even than the original model that single-handedly fought the Fantastic Four to a standstill.

The Earth defenders face both Star Force and Imperial Guard members, in a conflict that erupts during a breakout attempt at an Earth prisoner of war compound used to house Kree and Shi'Ar

The threat to Earth's sun increases when a third party, the Skrulls, capture the Nega-Bomb and transport it through the stargate. It seems the Skrulls have been acting in the shadows, fueling the fires of the war for their own purposes.

Following the conclusion of *Operation: Galactic Storm*, this series will continue to emphasize short, tightly-plotted story arcs designed to keep the pace rapid-fire. The changing relationship between the two Avengers teams will be explored here from the West Coast perspective.

WRITER Roy Thomas
PENCILER David Ross
INKER Tim Dzon
EDITOR Nel Yomtov
IMPRINT Marvel
SHIPPING Ongoing
FORMAT Newsprint offset
FREQUENCY Monthly
PAGE COUNT 32
COVER PRICE $1.25



CAPTAIN AMERICA

WRITER
Mark Gruenwald

PENCILER
Rik Levins

INKER
Danny Bulanadi

EDITOR
Ralph Macchio

IMPRINT
Marvel

SHIPPING
Ongoing

FORMAT
Newsprint offset

FREQUENCY
Monthly

PAGE COUNT
32

COVER PRICE
$1.25

Operation: Galactic Storm begins in CAPTAIN AMERICA #398, when Cap's former partner, Rick Jones, gets first wind of the coming conflagration, and is kidnapped by the Shi'Ar for his efforts.

Things don't get much better when the Kree Envoy of Avengers are brought in as prisoners, and in the ensuing action the relationship between Cap and Iron Man suffers a major blow.

Captain America gets to celebrate his 400th issue in the middle of enemy territory, where he and the other Avengers learn of the threat of the Nega-Bomb, and have to escape from deep inside the Kree Galaxy in order to have a hope of stopping it.

Once safely back on Earth, Cap's life will return to (what passes for) normal, as the Red Skull/Viper relationship heats up, and a major turning point hits Diamondback. And Wolverine, Cable and Feral will get into the action in the *"Hunt for the Man-Wolf,"* John Jameson's bestial alter-ego.

There's never a dull moment for star-spangled sentinels of liberty.

QUASAR

In outer space, Quasar becomes one of the greatest assets available to both teams of The Avengers. His abilities provide him nearly-instantaneous travel and relatively easy communication, impossible to all the others.

Quasar, visiting the Starcore satellite, is the first to learn of the energy fluctuations in the sun, revealing the formation of the stargate. Contacted by Starfox, he also learns of the Kree plan to remove Mar-Vell's nega-bands from his body, interred on the moon. There he encounters both Imperial Guardsmen and Kree Starforce members.

During *Operation: Galactic Storm*, Quasar will battle Quasar, his namesake in the Shi'Ar Imperial Guard, and while in pursuit of the stolen nega-bands, he will be the first to learn of the Nega-Bomb the Shi'Ar plan to use it against the Kree.

Once *Operation: Galactic Storm* has ended, Quasar will return to Earth to give up membership in the Avengers East Coast group, and to pick up the pieces of his own life and independent careers (super and civilian).

WRITER
Mark Gruenwald

INKER
Al Williamson

IMPRINT
Marvel

FORMAT
Newsprint offset

PAGE COUNT
32

PENCILER
Greg Capullo

EDITOR
Kelly Corvese

SHIPPING
Ongoing

FREQUENCY
Monthly

COVER PRICE
$1.25

WONDER MAN

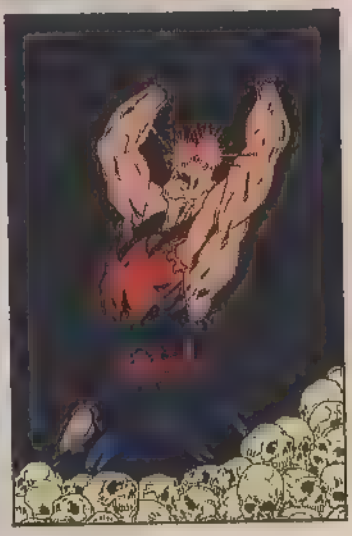
WONDER MAN begins the title's involvement in *Operation: Galactic Storm* on a down note when he unsuccessfully tries to protect Rick Jones from being kidnapped again at the hands of the Kree Starforce. Even though Wondy does defeat Starforce's Captain Atlas, Rick isn't impressed ("I want the Hulk to be my bodyguard, not this idiot!").

Wonder Man and his one-time "brother," The Vision, team-up to try to stop the Nega-Bomb when Empress Lilandra gives the order to launch it against the Kree. Together, they manage to convince the Starjammers not to follow through with the order, but the bomb is lost to the Skrulls.

Then it's Wonder Man vs. The Vision aboard the bomb, and despite everyone's best efforts, the bomb does explode, apparently taking the Avengers with it.

Appearances can be deceiving, and Wonder Man survives to make it back to Earth, where he faces the even more Herculean task of being taken seriously as an actor in Hollywood. He may even finally save up enough money to buy a car.

WRITER Gerard Jones
PENCILER Jeff Johnson
INKER Jan Anton Harps
EDITOR Fabian Nicieza
IMPRINT Marvel
SHIPPING Ongoing
FORMAT Newsprint offset
FREQUENCY Monthly
PAGE COUNT 32
COVER PRICE $1.25



THE MIGHTY THOR

Considering the power he wields, it's only natural that Thor's part in *Operation: Galactic Storm* will be major-league. The action starts when the Avengers' Shi'Ar Envoy arrives in the Shi'Ar Galaxy, only to be accosted by Gladiator (One of the few foes on Thor's power level). The ensuing battle actually strands the Avengers in the distant galaxy.

THOR #446 teams the Shi'Ar Imperial Guard with the Avengers against the Kree Starforce in an attempt to prevent the assassination of Empress Lilandra.

Following the war, Eric Masterson will continue his adjustment to life as the new Thor, and despite the continued deterioration of his personal life, he will maintain his ongoing search for the original Thunder God, a quest that will bring him into contact with the Celestials, the High Evolutionary, and Ego, the Living Planet.

WRITER Tom DeFalco
PENCILER Ron Frenz
INKER Al Milgrom
EDITOR Ralph Macchio
IMPRINT Marvel
SHIPPING Ongoing
FORMAT Newsprint offset
FREQUENCY Monthly
PAGE COUNT 32
COVER PRICE $1.25

IRON MAN

Iron Man will lend his high-tech power to the Kree Envoy of Avengers for the duration of *Operation: Galactic Storm*. Upon their arrival in the Kree Galaxy, it will be his technological abilities that are needed to get them to the homeworld of Hala, despite the roadblock created by Kree Starforce member Shatterax.

When most of the Envoy members are captured, it will be up to Iron Man and Hawkeye/Goliath to free them, and it is at this juncture of the war that the Skrulls capture the Nega-Bomb.

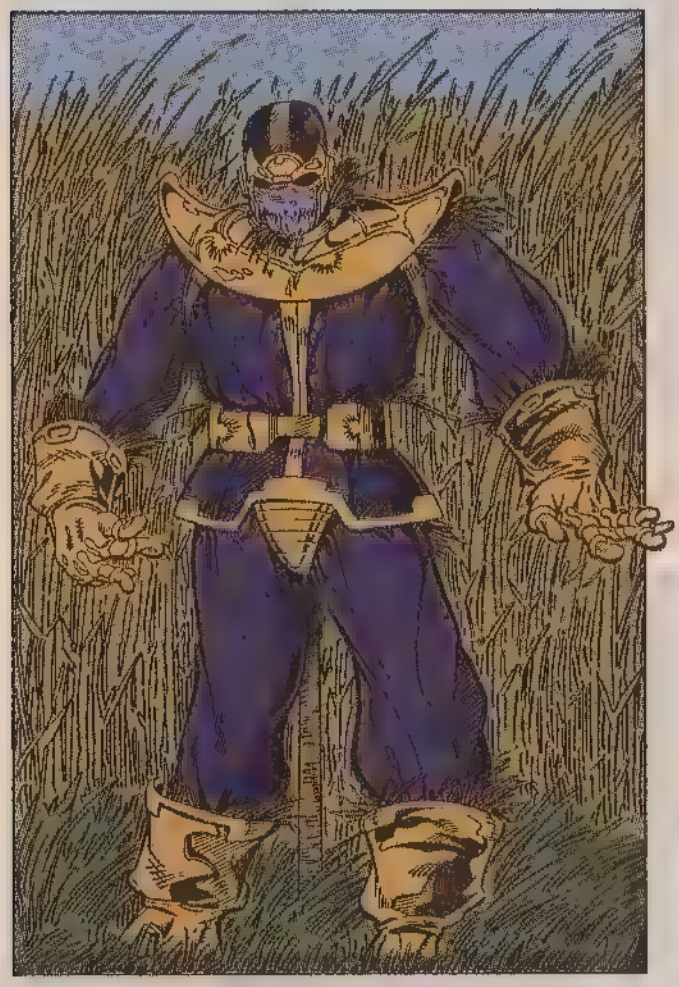
During the events of *Operation: Galactic Storm*, the already tense relationship between Iron Man and Captain America will become even more so, leading to long-term changes, not necessarily for the better.

As John Byrne departs to script The X-MEN, writer Len Kaminski of WEREWOLF BY NIGHT and MORBIUS, THE LIVING VAMPIRE picks up the reins, joining penciler Paul Ryan and inker Bob Wiacek.

Len, Paul and Bob will focus more than ever on the technological side of Tony Stark/Iron Man, since this is the element that makes Shellhead truly unique among the heroes of the Marvel Universe.

WRITER Len Kaminski
PENCILER Paul Ryan
INKER Bob Wiacek
EDITOR Nel Yomtov
IMPRINT Marvel
SHIPPING Ongoing
FORMAT Mando offset
FREQUENCY Monthly
PAGE COUNT 32
COVER PRICE $1.25

THE INFINITY WARS



Earth's super heroes are being replaced by evil doppelgangers who steal both victims' bodies and their identities.

These inhuman doubles are under the control of a powerful and mysterious mastermind who resides in another dimension. His power is so great as to nearly equal that of the Infinity Gauntlet.

So it is that when Thanos of Titan inadvertently stumbles upon the dangerous takeover scheme, and comes to realize that its scope is far greater than it appears on the surface. He comes to realize that the entire universe is in peril.

This leads to perhaps the strangest bedfellows in history, as Thanos joins forces with Adam Warlock and the Infinity Watch, placing him in the bizarre position of siding with the angels to protect that which he had so fervently tried to destroy not so very long ago.

The scheme also comes to the attention of the mighty Galactus when the planet eater finds none other than Eternity in a virtually catatonic state. Dire circumstances impel Galactus to join forces with his former herald, The Silver Surfer, and with Doctor Strange, in the second strangest alliance in the history of the Marvel Universe.

As the danger becomes more apparent, Mr. Fantastic (of the Fantastic Four) rallies the rest of Earth's heroes to confront the danger that threatens them all.

Doctor Doom gets into the act when he teams up with Kang The Conqueror in the hope of wresting the incredible energy source from its mysterious wielder, to exploit it to their own ends.

But at this point it becomes even more apparent how great the threat is, for no one can be trusted to be who he/she seem.

Thus, four separate groups of powerful players are seeking the same goal for diverse reasons. The six-issue limited series THE INFINITY WAR will reveal who, if anyone, comes up the victor, in this dramatic sequel to THANOS QUEST and THE INFINITY GAUNTLET.

Jim Starlin and Ron Lim deliver the action, which will feature:

Thanos
West Coast Avengers
Adam Warlock
X-Factor
The Infinity Watch
The New Warriors
The X-Men
Alpha Flight
The Avengers
Namor, the Sub-Mariner
X-Force
The Mighty Thor
The Silver Surfer
Doctor Strange
Galactus and Nova
Darkhawk
Daredevil

Each issue will be 48 pages, and there are plans for extensive crossovers.

EDITORS
Kelly Corvese,
Ralph Macchio,
Fabian Nicieza
Nel Yomtov

PUBLISHER
Marvel

DATES
April-September

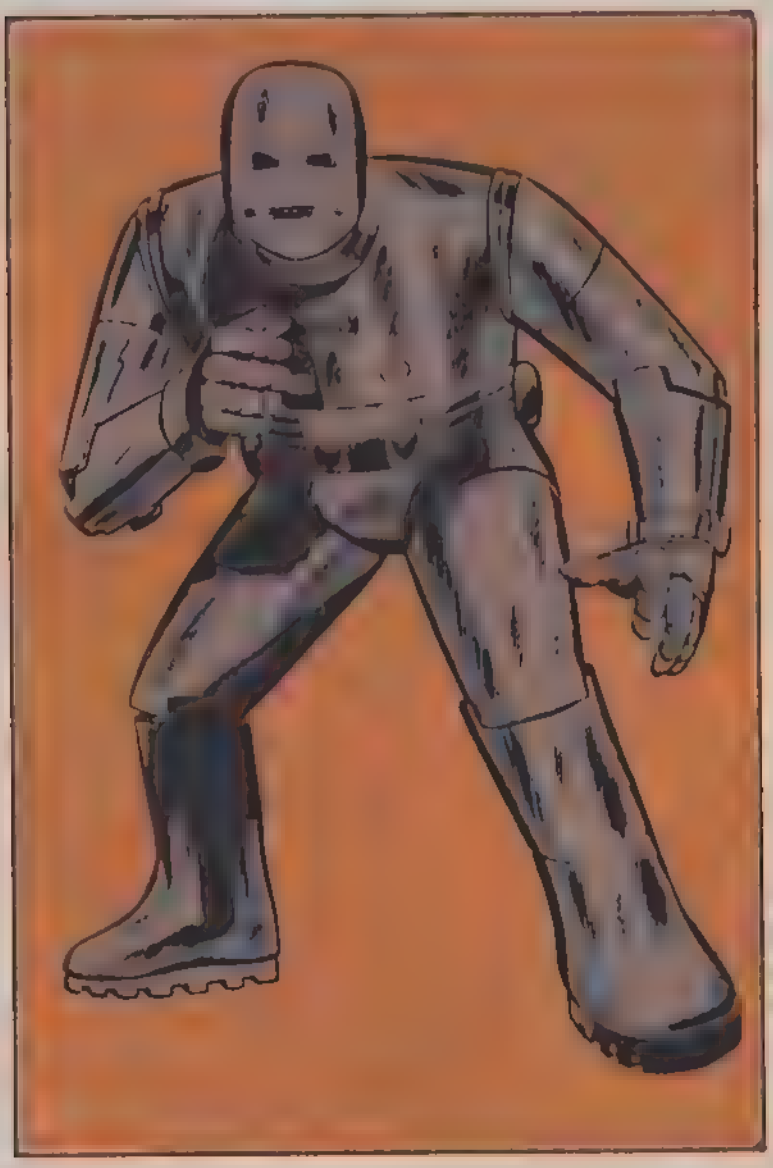
FORMAT
Mando offset

FREQUENCY
Monthly

PAGE COUNT
48

COVER PRICE
$2.50

MARVEL MASTERWORKS



Currently we have the following four new Marvel Masterworks editions panned for Fall 1992:

- **Iron Man** (from TALES OF SUSPENSE #39-50): These first twelve adventures include some of the most pivotal events in Shell-Head's history, including his origin and the creation of the red-and-gold suit, and the introduction of villains such as The Mandarin, The Melter, The Crimson Dynamo and Dr Strange!
- **Fantastic Four** #31-40 and Annual #2: This is where Lee and Kirby really hit their stride, with enemies like Diablo, Dragon Man, The Frightful Four, The Invincible Man and Doctor Doom, and guest stars like Daredevil and Namor, the Sub-Mariner. This is one of the most pivotal editions ever, with Reed's marriage proposal to Sue, the origin of Dr. Doom, and "A Blind Man Shall Lead Them."
- **Dr.Strange** (from STRANGE TALES): We're still deciding how many of the Lee/Ditko classics to include in this volume, but rest assured it will include Doc's shadowy origin, and the introduction of such classic foes as Nightmare, Baron Mordo, Tiboro, and even Loki! Better than the Book of the Vishanti.
- **Amazing Spider-Man** #41-50 and Annual #3: We continue the Spider-Man 30th Anniversary with these classic tales by Stan and Jazzy John Romita, featuring Spidey's bouts with The Rhino, The Lizard, and The Incredible Hulk. Guest stars include The Avengers, John Jameson is introduced, and we finally get to meet Mary Jane Watson. Face it, Tiger, you hit the jackpot.

Science Fiction

One of our most aggressive expansion efforts for 1992 will be a major push into Science Fiction.

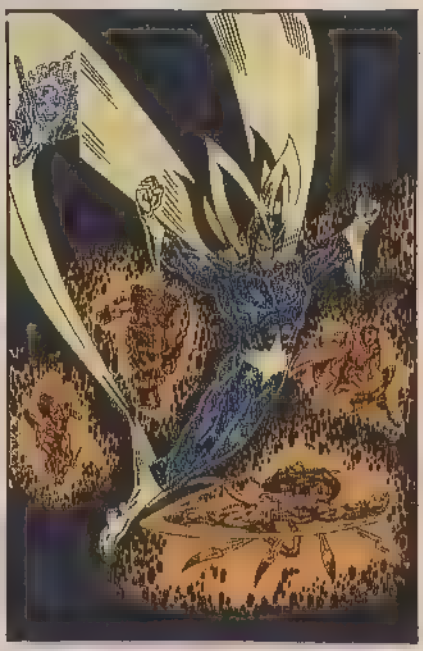
For years, we've laid the foundations with projects like SILVER SURFER, AKIRA, and the Moebius graphic novels.

In 1992, we'll expand our SF efforts with some of our most ambitious and high-profile projects ever, bringing names like Isaac Asimov, Alfred Bester and William Shatner to the comics medium. We'll be expanding upon the material readers have already come to expect with new projects by Katsuhiro Otomo and Moebius.

And we'll add to the action/adventure side of SF, injecting new excitement into SILVER SURFER and GUARDIANS OF THE GALAXY, as well as introducing the new ADAM WARLOCK AND THE INFINITY WATCH series.

Through these multi-faceted efforts, we'll offer comics designed to excite every SF fan, no matter what his size, shape or planet of origin.

GUARDIANS OF THE GALAXY



It promises to be a year of startling change for the Guardians of the Galaxy.

The crystalline Martinex will move to form his own offshoot group, which he will call the Galactic Guardians, and readers will be treated to some incredible revelations about the mystery man of the team, Starhawk.

Perhaps the most important developments, though, come when the Guardians of the Galaxy make their long-anticipated return to the Marvel Universe of the 20th Century, and when the team celebrates their giant-sized 25th issue with the most often requested guest star of them all - The Silver Surfer.

WRITER
Jim Valentino

PENCILER
Jim Valentino

INKER
Steve Montano

EDITOR
Craig Anderson

IMPRINT
Marvel

SHIPPING
Ongoing

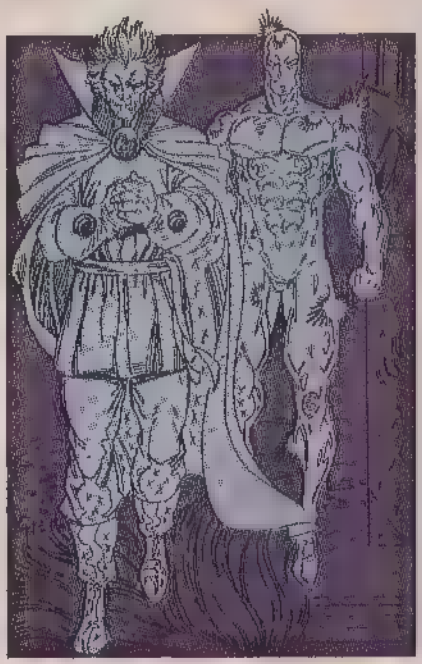
FORMAT
Newsprint offset

FREQUENCY
Monthly

PAGE COUNT
32

COVER PRICE
$1.25

THE SILVER SURFER



The space pirate Reptyl makes a particularly nasty comeback in his bid to get revenge on the Silver Surfer, and the Surfer will be forced to work for the Elder of the Universe known as The Collector, to retrieve a virus that could conceivably infect the population of the entire universe!

In a truly startling managerial move, the Surfer's former employer, Galactus, dismisses his current, rather rebellious herald, Nova, whose job is to find planets for Galactus to eat. He signs-on a new herald so cruel and heartless that it could precipitate a "Herald War."

And, of course, the Surfer will play a role in the limited series THE INFINITY WAR, as will Galactus and Adam Warlock.

WRITER
Ron Marz

PENCILER
Ron Lim

[illegible]
Tom Christopher

EDITOR
Craig Anderson

IMPRINT
Marvel

SHIPPING
Ongoing

FORMAT
Newsprint offset

FREQUENCY
Monthly

PAGE COUNT
32

COVER PRICE
$1.25

WARLOCK and the INFINITY WATCH

Following the events of the INFINITY GAUNTLET, Adam Warlock finds himself in possession of the Infinity Gems, a situation that causes the cosmic beings (such as Eternity, the Celestials and the Living Tribunal) more than a little concern.

The solution, for Warlock to form The Infinity Watch, a group who will divide the power of the gems, and will use the power to keep the cosmos free of the danger such as they faced againstThe Infinity Gauntlet.

ADAM WARLOCK AND THE INFINITY WATCH will star Warlock, Pip the Troll, Gamora, Drax the Destroyer, Moondragon, and a really startling sixth member. Their first mission will be to face the return of the High Evolutionary.

This series will contain the kind of cosmic adventure readers have come to expect from Jim Starlin, and there will be a fair dose of humor. With guys like Pip and Drax, hanging around with women like Moondragon and Gamora, the possibilities range from the ironic to the slapstick.

And, of course, Warlock & Co. will play a pivotal role in THE INFINITY WAR limited series.

WRITER
Jim Starlin

PENCILERS
Angel Medina
and Rick Leonardi

INKER
Al Williamson

EDITOR
Craig Anderson

IMPRINT
Marvel

SHIPPING
Ongoing

FORMAT
Newsprint offset

FREQUENCY
Monthly

PAGE COUNT
32

COVER PRICE
$1.25

Tek World

This ongoing series begins with a four-issue adaptation of the bestselling science fiction novel *Tekwar* by William (Capt. Kirk) Shatner, a novel that has already yielded two sequels (the third volume is set for release this winter, even as the second appears in paperback).

The time is the near-future, and Tek World is about a former cop, ex-convict and tek-addict named Jake Cardigan. Freed from prison, though not cleared of the charges that imprisoned him, Cardigan becomes a private detective in the Greater Los Angeles area.

The problem is Tek, a cyber-stimulus (electronic drug) that is ruining the society. In order to clear his name and get on with his life, Cardigan will have to stay clean, and that won't be easy.

Following the four-issue adaptation, Cardigan will continue as the main character in all-new stories set in Tek World.

Ron Goulart has maintained one of the most unusual comic book careers of any author. He been the writer for a number of comic book stories, and is one of the most famous comic book history authors in the field. He is also an accomplished novelist. For TEK WORLD, he is joined by popular penciler Kevin Maguire, best known for his work on *Justice League* and THE ADVENTURES OF CAPTAIN AMERICA.

WRITERS
Ron Goulart
with
William Shatner

PENCILER
Kevin Maguire

INKER
Jeff Albrecht

EDITOR
Fabian Nicieza

IMPRINT
Epic

SHIPPING
Ongoing

FORMAT
Mando offset

FREQUENCY
Monthly

PAGE COUNT
32

COVER PRICE
$2.25

AKIRA

AKIRA wraps up its award-winning run as of issue #37, bringing to a conclusion Katsuhiro Otomo's award-winning dystopian science fiction adventure.

But wait! There's more!

Issue #38 (yes, #38) will feature a collection of AKIRA materials that have not been seen by the American audience, including advertisements, posters, pinups, unpublished covers, interviews and samples from foreign editions. A great way to cap off the series, eh?

Not even close.

The real conclusion of the series comes with issue #39, as a wide variety of western writers and artists pay homage to the brilliant work of Katsuhiro Otomo with their own interpretations of AKIRA. Among the folks who have already signed-on are: Moebius, Mike Mignola, Ann Nocenti, John Byrne, Mark Chiarello, Jo Duffy, Ted McKeever Mark Texeira and George Perez.

It promises to be quite a sendoff.

WRITER
Katsuhiro Otomo with Jo Duffy

ARTIST
Katsuhiro Otomo with Steve Oliff

EDITOR
Marie Javins

IMPRINT
Marvel

SHIPPING
Ongoing

FORMAT
Bookshelf

FREQUENCY
Monthly

PAGE COUNT
64

COVER PRICE
$3.95

AKIRA

TRADE PAPERBACKS

Even though the monthly AKIRA series is wrapping-up in a spectacular fashion, the saga will continue to become available to new readers through quarterly releases of 176-page paperback editions, each one collecting the comics from three issues of the monthly series. Each edition sports a new painting by Otomo on the cover.

The first 1992 edition, #4, is on sale in March, picking up with issue #13 of the monthly series. Highlights include the first appearance of Akira himself in volume 4, Tetsuo's ever-increasing power (coupled with his ever-increasing madness), and the complete destruction of New-Tokyo in volume #6.

WRITER
Katsuhiro Otomo with Jo Duffy

ARTIST
Katsuhiro Otomo with Steve Oliff

EDITOR
Marie Javins

IMPRINT
Marvel

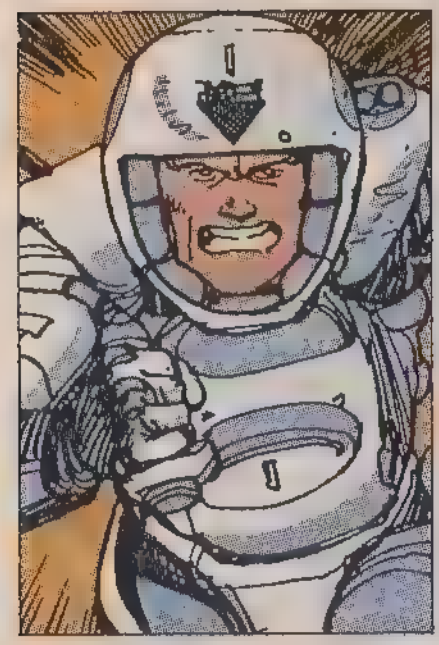
SHIPPING
Ongoing

FORMAT
Trade paperback

FREQUENCY
Quarterly

PAGE COUNT
176

COVER PRICE
$13.95



Farewell to Weapons

With the conclusion of Akira, a void appears on the comic book racks. Who better to fill a void left by Katsuhiro Otomo than ... Katsuhiro Otomo?

FAREWELL TO WEAPONS is a special, 32-page one-shot adventure written and illustrated by Otomo, the first of a series of special Epic Comics publications presenting short stories by the famous Japanese writer/artist.

Originally presented in English in *Kaba*, the deluxe hardbound book of Otomo's works, FAREWELL TO WEAPONS is a rapid-fire story of a small unit of soldiers in high-tech combat suits (a concept very popular to Japanese writers and Manga readers). In the year 2020, an explosion in the Far East has triggered World War IV between East and West, but a stalemate in the Middle East has led to a cease fire.

Skirmishes continue to occur, and a Western patrol, chasing the retreating enemy, find themselves up against more than they can handle. This ironic tale warns that man's weapons, no matter who the target, are ultimately the tools of his own destruction

WRITER Katsuhiro Otomo
PENCILER Katsuhiro Otomo
INKER Katsuhiro Otomo
EDITOR Marie Javins
IMPRINT Epic
FORMAT Mando offset
FREQUENCY One shot
PAGE COUNT 32
COVER PRICE $2.25

Memories

Katsuhiro Otomo strikes again, this time taking his brilliant storytelling techniques into outer space for the one-shot special MEMORIES.

In this Otomo special, published in the same format as FAREWELL TO WEAPONS, a group of seasoned space travelers faces mystery upon mystery aboard a spacecraft travelling through the void. The answers to all the questions it poses may lie with the strange, mummified corpse lying in state aboard the ship.

Once again, Otomo creates a group of characters small enough that the reader will get to know them despite the shortness of the acquaintance, and so adding to our concern for them as the tale races toward a dramatic conclusion.

WRITER Katsuhiro Otomo
PENCILER Katsuhiro Otomo
INKER Katsuhiro Otomo
EDITOR Nel Yomtov
IMPRINT Epic
FORMAT Mando Offset
FREQUENCY One shot
PAGE COUNT 32
COVER PRICE $2.25

WRITER
Alfred Bester

PENCILER
Howard Chaykin

INKER
Howard Chaykin

EDITOR
Rob Tokar and Byron Preiss

IMPRINT
Epic

FORMAT
Graphic Novel

FREQUENCY
One shot

PAGE COUNT
160

COVER PRICE
$15.95

ALFRED BESTER'S THE STARS MY DESTINATION

"It was an age of freaks, monsters and grotesques. Al. the world was misshapen in marvelous and malevolent ways ... "

"It is against this seething background that the history of Gulliver Foyle begins."

Gulliver Foyle is the unlikely hero of the classic science-fiction novel *The Stars My Destination* by Alfred Bester. One of the most famous SF novels in history, it was to be adapted into graphic novel format years ago by Byron Preiss and Howard Chaykin. Only half of the completed project was ever published, and that book has been largely unavailable for years.

Epic will publish the complete edition in 1992 as a special, 160 page masterwork priced at $15.95.

The hero, Gulliver Foyle, has the advantages of strength and intelligence, but a complete lack of ambition, and so he ends up a common laborer in space. But his world turns upside down when he is captured by interplanetary pirates, who torture him, and forever mark him with garish tattoos covering his face. This launches the adventure of his lifetime, one that takes the reader on a journey through a society that has become twisted even as it has become advanced.

This graphic novel contains the text of the original work, combined with the brilliant painted artwork of Howard Chaykin.

ROBOT CITY

For decades, Isaac Asimov's robot stories have changed the face of science fiction, establishing the "Laws of Robotics" followed by dozens of the top authors in the field, and developing the concept of the positronic brain that allows robots the power of independent thought and emotion.

These classic tales led to a series of paperback editions under the umbrella title of *Robot City*, with new authors adding to the rich and complex Asimov robot mythos. Now the mythos comes to comics in a three-issue bookshelf limited series by the same name.

Two humans, Derec and Primus, arrive in a city that, with one exception, is completely populated by robots. When the one other human in the city is murdered, the humans are accused, since the laws of robotics, ingrained in every positronic brain, do not allow a robot to harm a human.

Derec takes it upon himself to solve the dual mysteries of why there are no other human beings in Robot City, and who committed the murder.

ROBOT CITY will be written by Doug Murray, most famous for his work on THE 'NAM, and will be beautifully and stylistically illustrated by Paul Rivoche of *Mister X*.

WRITER
Doug Murray

PENCILER
Paul Rivoche

INKER
Paul Rivoche

EDITOR
Rob Tokar and Howard Zimmerman

IMPRINT
Marvel

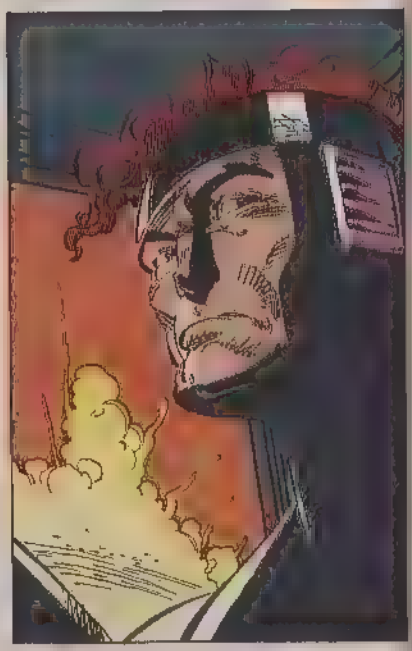
FORMAT
Bookshelf

FREQUENCY
Monthly

PAGE COUNT
48

COVER PRICE
$4.95

NEW ALIEN LEGION



In ALIEN LEGION: ONE PLANET AT A TIME, the Legionnaires of Nomad Squadron encounter their greatest threat ever — the Vreel. This legendary race of invincible warriors has the ability to possess the very bodies of their enemies.

Nomad discovers the secret of the Vreel — this bizarre race is actually a collective mentality belonging to a microscopic virus. But this makes them no less an unstoppable force, and when the members of Nomad are infected, it sets Legionnaire against Legionnaire.

As with TENANTS OF HELL, this new four-part saga continues the chronicle of the Alien Legion, that cutthroat military group of outcasts and criminals, in their harsh new era of the future.

WRITER
Chuck Dixon

PENCILER
Doug Braithwaite

EDITOR
Marc McLaurin

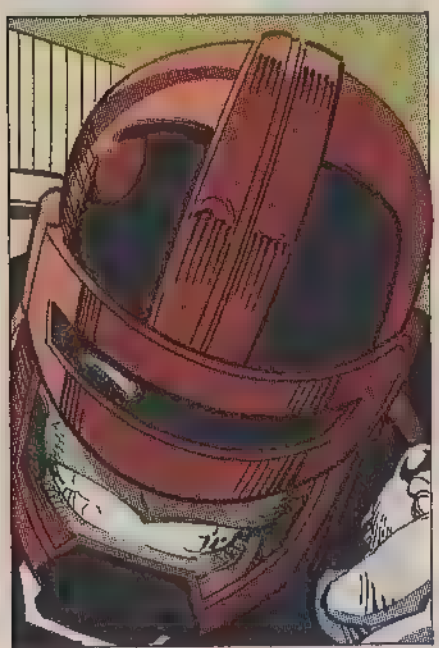
IMPRINT
Epic

FORMAT
Bookshelf

FREQUENCY
Four issues monthly

PAGE COUNT
48

COVER PRICE
$4.50



NEW ALIEN LEGION SPECIAL

Jugger Grimrod, the most ruthless, despicable and reprehensi... not to mention most popular member of the Alien Legion stars his own one-shot special written by the equally reprehensible Chu Dixon and illustrated by Mike McMahon,. the famous British ar renowned for his mayhem starring *Judge Dredd* and THE LA AMERICAN.

Grimrod, between Legion missions, learns of a plum assignm on a planet of warm oceans, an oxygen-thick atmosphere and frien inhabitants. Through his usual questionable techniques, Jugger m ages to land the assignment, only to find himself on the most mis able dirtball of a planet, a place technologically far behind the rest the galaxy.

The Legion wants the planet as a refueling stop, and the inha tants must learn to fight off and defeat nomadic hordes. As if that is enough, Jugger runs into his old pal, Pike, assigned to the Leg post, and he still wants Grimrod's head. Jugger is facing impossi odds.

That's when he's at his best.

WRITER
Chuck Dixon

PENCILER
Mike McMahon

INKER
Mike McMahon

EDITOR
Marc McLaurin

IMPRINT
Epic

FORMAT
Bookshelf

FREQUENCY
One shot

PAGE COUNT
48

COVER PRICE
$4.50

Fantasy

Conan
Epic
Illustrated
A1

For over twenty years Marvel has been serving the fantasy fan a monthly meal of barbarian action in the pages of the Conan titles.

The year 1991 was a big year for the Barbarian's family of titles with the return of regular CONAN scripter Roy Thomas and the landmark 250th issue of the regular series. For 1992, Roy and Co. will really get things moving with an expanded look at the world of Robert E. Howard and the recounting of several uncharted years in the barbarian's life.

In addition to the reigning champion of fantasy adventure in comics our Epic imprint is introducing two exciting new anthology titles, EPIC ILLUSTRATED and A1. Our goal is to introduce hard-core and neo-fantasy readers to a broad and innovative variety of different, fantastic projects for the '90s. The results will be to create new titles spun out from the most popular series in the anthologies, and to direct our fantasy readers to existing titles they may be unaware of.

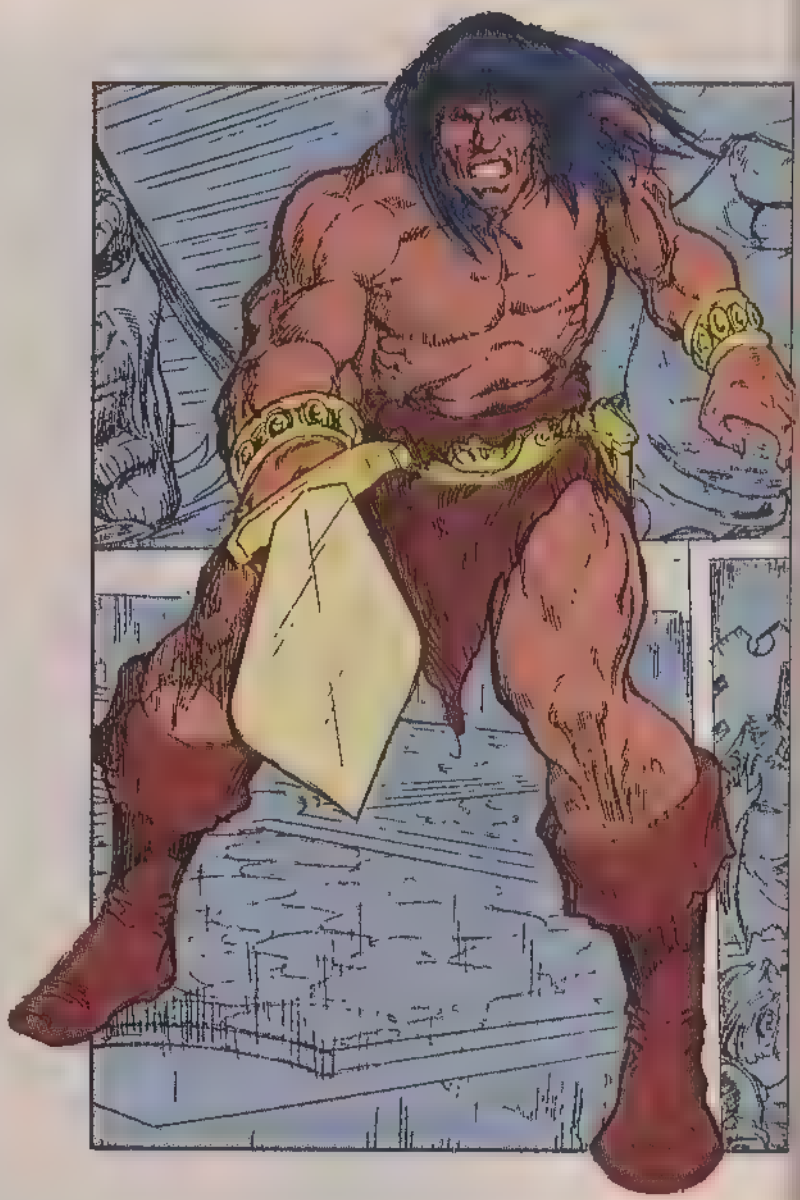
CONAN THE BARBARIAN and THE SAVAGE SWORD OF CONAN THE BARBARIAN

Roy Thomas is back and with him come all the great supporting characters who helped make Roy's first run on CONAN one for the history books.

In CONAN THE BARBARIAN, a dream of his homeland takes Conan back to the frozen country of Cimmeria. Keeping him company on his journey is the back-stabbing Hobb. Will Conan make it back to Cimmeria or will his "friend" become his enemy once again? That will soon become the least of the barbarian's problems as Conan encounters the sorceress queen Vammatar and finds himself caught up in the midst of her evil schemes. Not content with her own power, Vammatar is trying to raise the ancient wizard Shuma-Gorath (last seen in the pages of UNCANNY X-MEN) from the dead. Will Conan be able to stop her deadly scheme? Or will he have to stand alone against a villain it took some of Marvel's most powerful mutants to defeat? The answer may shock readers and will have an impact directly tied to Marvel Universe continuity.

In SAVAGE SWORD OF CONAN the *"Skull of the Seas"* epic wraps up with a magical battle between the two most powerful of the ancient sorcerers, classic villain Thoth-Amon and Kull foe Thulsa Doom! After the climactic conclusion to that storyline, Conan will once more roam the high seas looking for ports to pillage and ships to plunder. He will rejoin the Red Brotherhood and meet up with some familiar companions.

Also on tap for next year are all new back-ups featuring Howardian favorites including Red Sonja, Zula, and Kull. The Conan revival is in full swing and barbarian fans couldn't be happier



WRITER	PENCILER	INKER	EDITOR	IMPRINT	FREQUENCY
Roy Thomas	John Buscema and Mike Docherty	Ernie Chan	Mike Rockwitz	Marvel	Monthly

epic ILLUSTRATED

EPIC ILLUSTRATED was one of the most respected names in comics publishing during the early '80's. Many fans lamented the demise of the high quality, experimental magazine that introduced such talents as Jon J Muth, Kent Williams, and John Bolton to the comic audience.

Well, there's cause for EPIC ILLUSTRATED fans to celebrate! EPIC ILLUSTRATED returns in an all new format as a four issue, bookshelf format limited series. Dave Elliot (best known as one of the packagers of Britain's acclaimed A1 anthology), is lined up to edit. He's recruited top talent for Epic's return to the racks. He's also changed the editorial focus of the series slightly. Instead of the potpourri that characterized the old EPIC ILLUSTRATED, the new title will have a definite theme. Each issue will feature characters that currently have (or soon will have) their own series published by Epic. Expect all new episodes of NIGHTBREED, HELLRASER, DREADLANDS, WILD CARDS, STALKERS, ALIEN LEGION, CHOLLY AND FLYTRAP, CAPTAIN CONFEDERACY, and many more!

What better way to celebrate Epic Comics' tenth anniversary than with the return of the title that started it all? The all-new EPIC ILLUSTRATED. It's maximum excitement!

EDITOR Dave Elliot

IMPRINT Epic

FORMAT Bookshelf

FREQUENCY Four Issue Limited Series

PAGE COUNT 48

COVER PRICE $4.95

a1

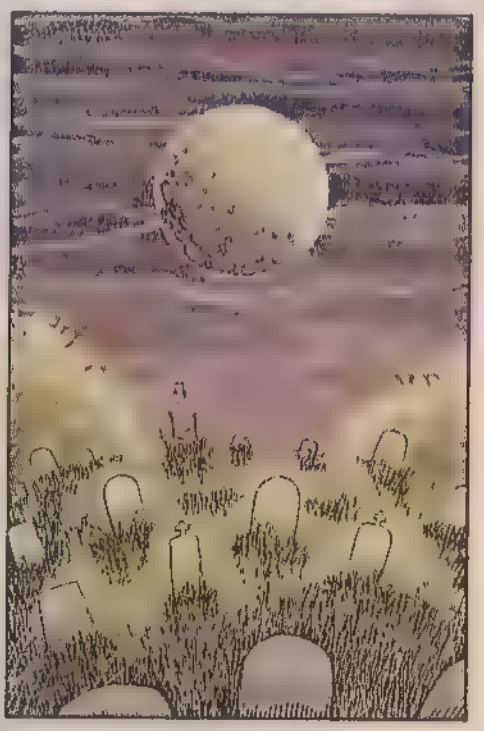
The revival of EPIC ILLUSTRATED isn't the only thing Dave Elliot's keeping himself busy with these days. In 1992, Dave brings his pet project, the critically acclaimed A1 anthology series, to Epic and the results are simply spectacular.

A1 established a reputation for putting top quality creative talent and top quality characters together to make some of the most exciting comics of the past few years. Dave is still committed to that principle but there will be one big difference between the old A1 and the Epic A1.

The new A1 will appear in full color! That's right, all the terrific material that Dave has put together for this package will be appearing in the highest quality format available. This allows the talent involved to cast off any restrictions they might have had and truly deliver their finest work. Look for such topnotch creators as Simon Bisley, Grant Morrison, Brendan McCarthy, Brian Bolland, Philip Bond, Mike Mignola, Matt Brooker, and many more to take advantage of the opportunity.

The major criticism leveled at A1 was that it didn't come out often enough. We've solved that problem, too! Epic's version of A1 will be a four issue, bookshelf format limited series appearing on a monthly basis.

Together Epic and A1 will bring you the best comics have to offer.



EDITOR Dave Elliot

IMPRINT Epic

FORMAT Bookshelf

FREQUENCY Four Issue Limited Series

PAGE COUNT 48

COVER PRICE $4.95

HUMOR

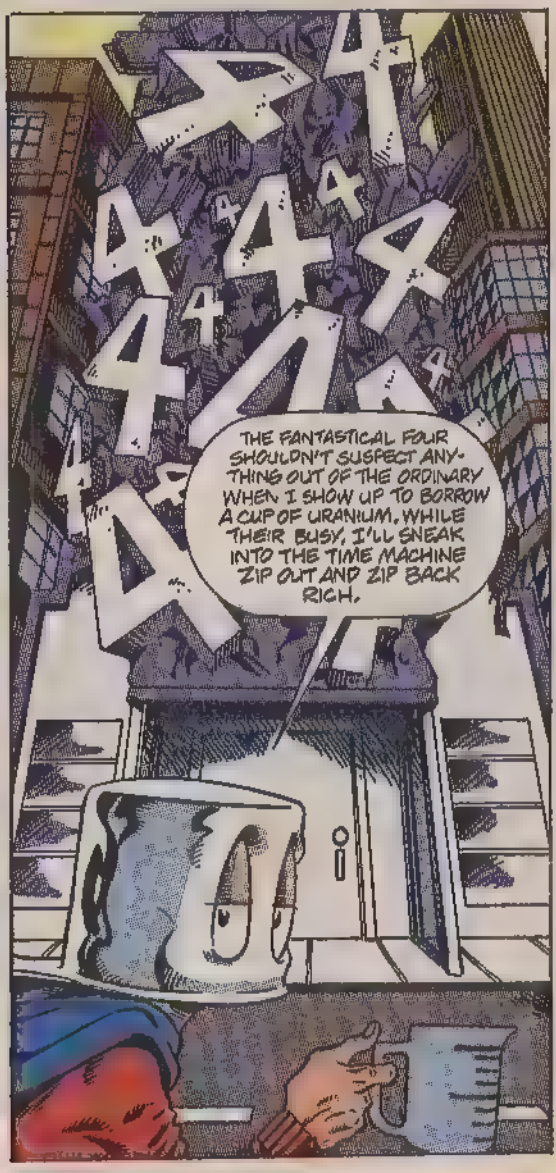
Groo the Wanderer
The Awesome Slapstick
The Sensational She Hulk
What The-?!

Marvel Illustrated Swimsuit Special
Marvel Year in Review
Sam & Max Freelance Police

Marvel has always believed in keeping the "comic" in comic books, even going back to our earliest days with "NOT BRAND ECCH!".

These days the humor genre is a booming field with cartoon books consistently on the *New York Times* best seller list, and stand-up comedians performing everywhere.

Marvel is keeping abreast of the trend as we build on last year's humor push with the return of some old favorites and the debut of some hilarious new ones. From the continuing stupidity of GROO to the inspired parody of MARVEL YEAR IN REVIEW to the off the wall humor of SAM AND MAX, we've got something to tickle everyone's funny bone.


THE FANTASTICAL FOUR SHOULDN'T SUSPECT ANYTHING OUT OF THE ORDINARY WHEN I SHOW UP TO BORROW A CUP OF URANIUM. WHILE THEIR BUSY, I'LL SNEAK INTO THE TIME MACHINE ZIP OUT AND ZIP BACK RICH.

SERGIO ARAGONES GROO THE WANDERER

For seven years, Groo the Wanderer has continued to do what he does best - send people into apoplectic fits of laughter. Sergio Aragones and Mark (whatever it is he does) Evanier have a lot to do with it, and will continue to do so in 1992.

But there are changes in store. (No, Groo isn't getting an Oxford degree.)

As of issue #87, GROO THE WANDERER drops the advertising, in order to allow Aragones and Evanier more opportunity for rampant idiocy, as well as back-up features like "Tales of the Sage."

In the coming months, Groo is going to become a general, leading his very own army. There is tremendous temptation to rename the title "Suicide Squad" for this period, but we'll resist.

Chakal will return, and she'll meet the other warrior woman in Groo's life, Thalis. Naturally, being the sociable types that they are, the two will do battle.

Only in GROO THE WANDERER could we get away with this sort of thing.

WRITERS
Sergio Aragones and Mark Evanier

ARTIST
Sergio Aragones

EDITOR
Marcus McLaurin

IMPRINT
Epic

SHIPPING
Ongoing

FORMAT
Newsprint Offset

FREQUENCY
Monthly

PAGE COUNT
32 - No Cheese Dip Ads

COVER PRICE
$2.25

THE AWESOME SLAPSTICK!

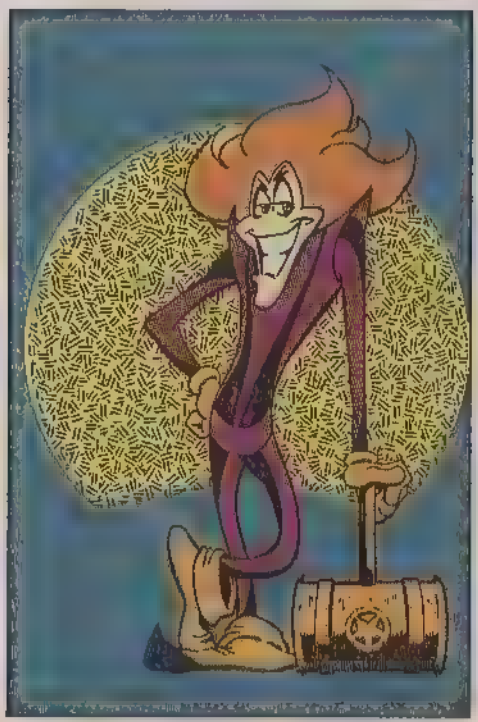
What if Roger Rabbit were a Marvel hero? Well, you'd have the most unlikely super guy in town - Slapstick.

Cool but klutzy teen Steve Harmon is at a carnival dressed in a silly costume when he is visited by evil clowns from Dimension X, who give him the powers of Slapstick.

What are those powers, you ask? He becomes a 'toon - able to be folded, spindled and mutilated, and still come out on top. In the process, he becomes sort of a magnet for weird situations, and as Slapstick, he has to deal with them.

Steve can make himself normal, too, so he can live a normal life. But much of the time he will face menaces like Sweeny Toddler, a 10-foot killer Teddy Bear, and the vigilante gunman known as Overkill (remind you of anyone?).

This is pie-in-the-face super heroics at their most unexpected, courtesy of Len (IRON MAN, MORBIUS) Kaminski, James (NOMAD, *Star Trek*) Fry and Terry (everything under the sun) Austin.



WRITER
Len Kaminski

PENCILER
James Fry

INKER
Terry Austin

EDITOR
Bobbie Chase

IMPRINT
Marvel

FREQUENCY
Four Issue Limited Series

PAGE COUNT
32

THE SENSATIONAL SHE-HULK

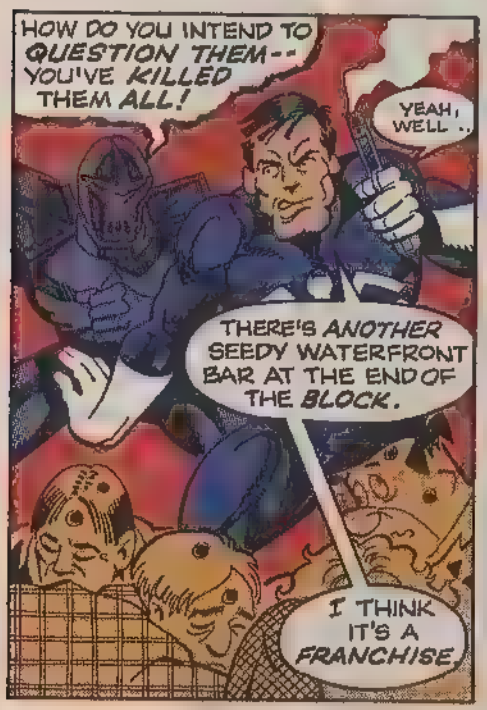
It's adventure and romance in store for the green gladiatrix, She-Hulk, brought to you by the man who knows her best, John Byrne.

Shulkie will be heading back into outer space for a story arc involving the Star Stop intergalactic truck stop, with cosmic mayhem in the "*Hitchhikers Guide to the Galaxy*" vein.

She-Hulk will face the menace of many of the most bizarre villains from the past, including Xemnu, the Living Titan, the Living Eraser, and the massive Man-Elephant.. She'll meet Machismo, the barbarian from the future, in the special Valentine's issue where he travels to our era on a mission to pacify the women from his own future time. His method - killing all of the women in our century (Can you spot the flaw in this plan?). In the process, he falls in love with She-Hulk.

Look for the SHE-HULK trade paperback collecting the first eight issues of the John Byrne era in one irreplaceable edition, with a computer painted cover by John himself. Reserve space on your bookshelf now, right next to *War and Peace*.

WRITER John Byrne
PENCILER John Byrne
INKER John Byrne
EDITOR Renee Witterstaetter
IMPRINT Marvel
SHIPPING Ongoing
FORMAT Mando offset
FREQUENCY Monthly
PAGE COUNT 32
COVER PRICE $1.75


HOW DO YOU INTEND TO QUESTION THEM-- YOU'VE KILLED THEM ALL!
YEAH, WELL ..
THERE'S ANOTHER SEEDY WATERFRONT BAR AT THE END OF THE BLOCK.
I THINK IT'S A FRANCHISE

WHAT THE?!

They say you are measured by the quality of your enemies. Well, then WHAT THE?! must be the top book in the comic book field.

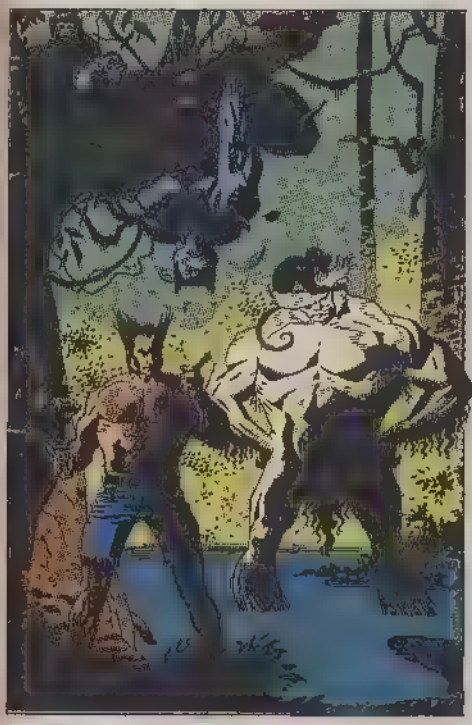
Why, you ask?

Because everyone from The Silver Surfer to Captain America will be out for revenge when they are keel-hauled in the pages of WHAT THE?! No one is safe from the murderous minds of Stan Lee, Scott Lobdell, Rurik Tyler, Marie Severin, Barry Dutter, Doug Rice and the other lunatics suicidal enough to parody these heavyweights.

Comics fans love to see their favorites, past and present, ribbed and ragged in the pages of WHAT THE?!, and they'll get their satisfaction. The list of victims includes Sleepwalker, Galactus, Daredevil, Nick Fury, She-Hulk and more.

Naturally, the Way Out Wonder, Forbush Man himself, will also return, bringing along his own unique style of super heroics. It's non-stop lunacy the WHAT THE?! way.

EDITOR Renee Witterstaetter
IMPRINT Marvel
SHIPPING Ongoing
FORMAT Newsprint offset
FREQUENCY Monthly
PAGE COUNT 32, no real ads
COVER PRICE $1.25



MARVEL SWIMSUIT SPECIAL

The 1991 MARVEL ILLUSTRATED SWIMSUIT ISSUE was a hit, and it told us something we really needed to know

When our readers pick up this spectacular magazine, they're not looking for insightful and illuminating articles. They're not looking for a guide to sports in the Marvel Universe.

They're looking for babes and guys in skimpy swimsuits.

(By top artists, of course.)

So the 1992 MARVEL ILLUSTRATED SWIMSUIT ISSUE will take the Marvel heroes and heroines on a vacation, where readers will be treated to 40 fabulous pinups by a bunch of really hot artists.

In addition, expect the tongue-in-cheek advertisements that add that touch of class, that sense of style to an already absurd mix.

EDITOR
Bobbie Chase

IMPRINT
Marvel

SHIPPING
June

FORMAT
Color
Magazine

FREQUENCY
Annually

PAGE COUNT
48

COVER PRICE
$3.95

MARVEL
1992 - The Year In Review

You can expect the MARVEL 1992 YEAR-IN-REVIEW, set for release next December, to cover many of the things this very booklet is covering. Since Year-In-Review covers the most important people and events of the calendar year, it's a natural to anticipate that the major events will be covered in our inimitable pseudo-news style in the quality, slick magazine package. No serious student of current events will dare be caught without one.

As if any of our readers are serious.

EDITOR
Bobbie Chase

IMPRINT
Marvel

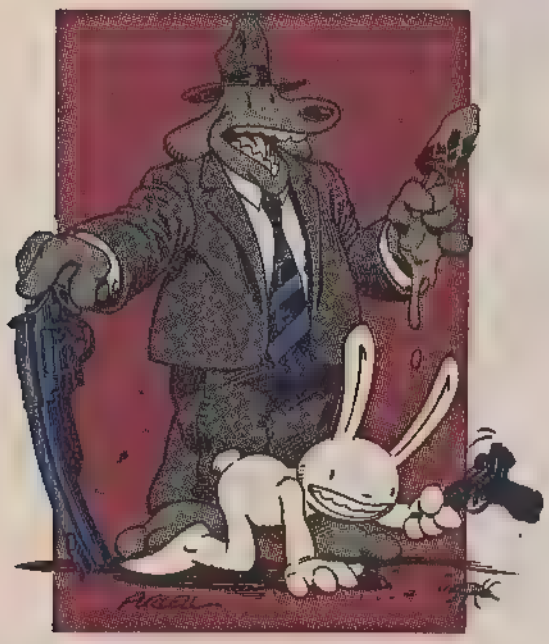
SHIPPING
December

FORMAT
Color Magazine

FREQUENCY
Annually

PAGE COUNT
48

COVER PRICE
$3.95



SAM & MAX

FREELANCE POLICE

Sam's a dog. Max is a rabbit. Together they're the freelance police. They go around taking on cases whether people want them to or not, and they don't care who gets in (or knocked out of) the way.

Very much in the style of DR & Quinch or Evan Dorkin's *Milk and Cheese*, SAM AND MAX have a sort of shoot-first, laugh about it later attitude that leaves the readers laughing as well. They get into all sorts of absurd situations, going on road trips, terrorizing Stucky's patrons, and celebrating Mardi Gras the way it's never been celebrated before.

Purcell brings a Tex Avery style art and an *Animal House* kind of humor that's been missing from comics for a long time, and we're bringing SAM & MAX to a whole new group of readers, beginning with this full color bookshelf special collecting all of the earlier black and white material and 16 all-new pages by Purcell.

WRITER/ARTIST
Steve Purcell

IMPRINT
Epic

FREQUENCY
One-Shot

COVER PRICE
$4.50

EDITOR
Nel Yomtov

FORMAT
Bookshelf

PAGE COUNT
64

SAM & MAX
FREELANCE POLICE
GO TO THE MOON

Sam and Max have terrorized much of the Earth - now it's the Moon's turn.

In this all-new full-color comic book special, Steve Purcell takes his freelance police heroes (?) to the Earth's satellite in a case of rats vs. roaches. It seems the roach citizens of the Moon are killing off members of the innocent rat population as nourishment, and it's Sam & Max to the rescue.

Comics will never again be the same.

WRITER/ ARTISTS
Steve Purcell

EDITOR
Nel Yomtov

IMPRINT
Epic

FORMAT
Bookshelf

FREQUENCY
One-Shot

PAGE COUNT
64

COVER PRICE
$4.50

Action / Adventure

Marc Spector: Moon Knight
Nick Fury, Agent of SHIELD
Idol
The Job
Deathlok
The Destroyer

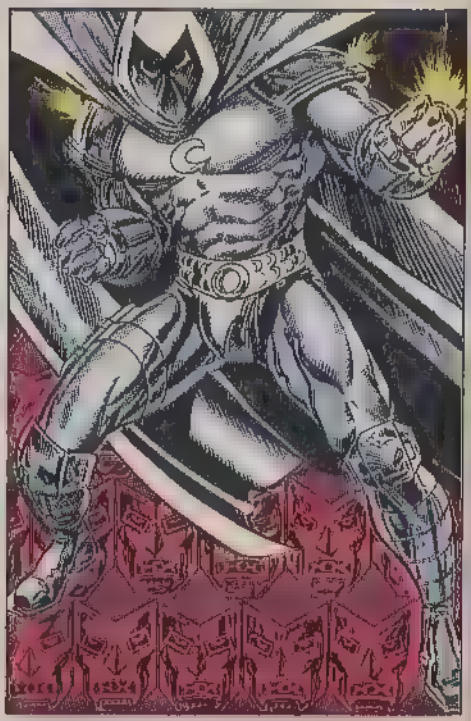
Action and adventure are two of the things everyone expects from a Marvel Comic, and that's what they get.

From SHIELD to DEATHLOK, these fast-paced series offer a new element to the Marvel Universe, be it espionage or cyberpunk, in the most exciting way possible. We've seen some of it in the "*Big Guns*" books, and find more of it in this section.

But the action and adventure don't stop at the borders of the Marvel Universe titles. Action and adventure find their way into a lot of other titles, each one exploring another exciting concept and cast of characters.

Books like THE DESTROYER and COPS: THE JOB have the same hard edge and often-breakneck pace, but each has its own unique elements.

MOON KNIGHT



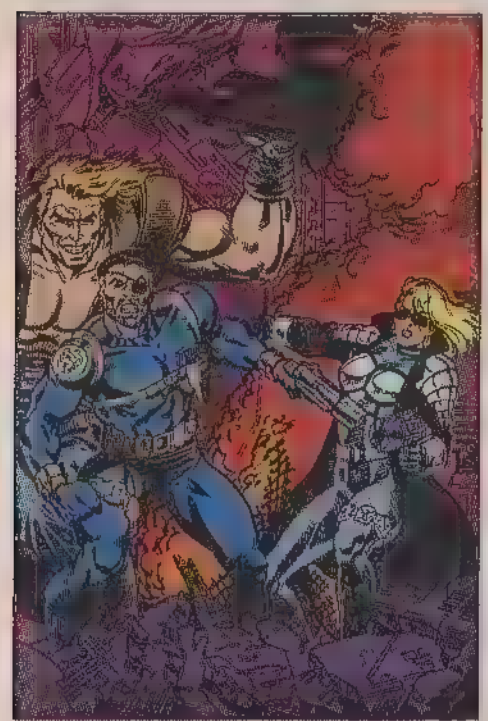
Moon Knight starts his year in another uneasy team-up with The Punisher (is there any other kind of team-up with the Punisher?), as Marc Spector's brother, Randall Spector, returns from the dead.

Moon Knight is determined to learn if this is truly his brother, or a ringer appearing for some mysterious reason. The answer to this deadly question begins to become apparent in MOON KNIGHT #35, and continues for four issues to conclude in issue #38.

MK will be moving his base of operations from Long Island into the thick of things when he finds a place in New York City (where his rent will increase dramatically, to be sure).

Moon Knight's roots in the Marvel Universe will serve him well as issues featuring a number of guest stars over the course of the year will alternate with issues of solo Moon Knight action. These solo issues will contribute to our efforts to better develop and explore the dynamics of the character on his own.

Writer	Editor	Format	Page Count
Terry Kavanagh	Joey Cavalieri	Mando offset	32
Penciler	**Imprint**		
Gary Kwapisz	Marvel	**Frequency**	**Cover Price**
Inker	**Shipping**	Monthly	$1.75
Tom Palmer	Ongoing		



NICK FURY, AGENT OF... S.H.I.E.L.D.

Following the quest for the Infinity Formula, Scott Lobdell will be taking the writing reins of NICK FURY, AGENT OF SHIELD, launching a new direction for the series.

The title will see the introduction of a new group of super agents whose first mission is to recapture the stolen SHIELD Helicarrier, a hefty inaugural assignment, to be sure.

Lobdell will explore more thoroughly Fury's connections with the Marvel Universe, and will lend a new, super-heroic element to the super spy organization with these new agents.

Writer	Inker	Imprint	Format	Page Count
Scott Lobdell	Don Hudson	Marvel	Mando Offset	32
Penciler	**Editor**	**Shipping**	**Frequency**	**Cover Price**
M.C. Wyman	Mike Rockwitz	Ongoing	Monthly	$1.75

IDOL

This dramatic limited series begins in 1991 and, like THE DESTROYER, continues into the prime "*Big Guns*" period of 1992.

Co-written by Steve Mattson (who also provides the deluxe colors) and WONDER MAN's Gerard Jones, it is a taut drama starring a movie cast and crew, filming on location at a supposedly abandoned underwater military site. They are filming a heroic action adventure motion picture.

Unknown to them, a renegade scientist is also using the site to develop and perfect a horrifying neurological weapon. Once involved, they have to become real heroes to thwart the scientist, and for that matter, to survive.

Ron Randall and Rick Magyar fill-out this star-studded creative team, to bring you a tense and realistic drama.

Writer
Gerard Jones
and
Steve Mattson

Penciler
Ron Randall

Inker
Rick Maygar

Editor
Marcus McLaurin

Imprint
Epic

Shipping
November 1991

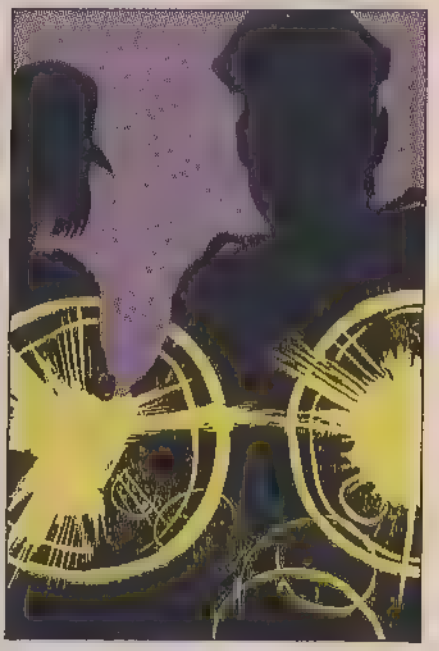
Format
Offset

Frequency
Monthly

Page Count
32

Cover Price
$1.95

THE JOB



Life as a super hero is nothing compared to the everyday threats and crises an average New York City police officer can face. Just ask Joe Jusko, former police officer and the co-writer of this exciting new limited series — COPS: THE JOB.

The series focuses on two major lead characters, squad car partners Nick diCastro, a seasoned pro with years on the force, and Maureen "Mo" Donegan, a young rookie who comes from a family of cops.

The series begins with Mo's first day on the job, as the two set out on the trail of a serial killer who is killing and dismembering victims. This is a lot for a rookie to deal with, but her relationship with Nick helps her develop the qualities needed to be a member of the New York City force.

That relationship will deepen into romance, but often it doesn't pay to have romantic ties to a cop, for the life expectancy isn't long. Death can and will strike ruthlessly and unexpectedly.

COPS: THE JOB will offer a first-hand and realistic view of a life and a career that is as tense and as dangerous as it is heroic. In the fashion of *Hill Street Blues*, we'll focus on the reality of the way the job affects the people involved. There will be a full-blown cast of characters, some admirable and others despicable, all of them fascinating.

Writers Joe Jusko and Larry Hama are specialists in reality-based, hard-edged adventures, as is the art team of Mike Harris and Jimmy Palmiotti, both known for their work on THE PUNISHER. To top it off, we'll have covers on all four issues by Michael Golden.

Writer
Joe Jusko
and Larry Hama

Penciler
Mike Harris

Inker
Jimmy Palmiotti

Editor
Don Daley

Imprint
Marvel

Shipping
April

Format
Newsprint Offset

Frequency
Four Issue
Limited Series

Page Count
32

Cover Price
$1.25

DEATHLOK

DEATHLOK's second year will focus more on the man in the killing machine, as pacifist Michael Collins tries to come to grips with what he has become, all the while continuing his efforts to recover his human body and with it his lost humanity.

Dwayne McDuffie and Gregory Wright continue to alternately develop story arcs for the character they have brought into the high-technology age of the 1990's. In one, Deathlok returns to his family only to have the villain Biohazard turn his dreams of suburban paradise into a nightmare.

He will encounter the family of John Kelly, the host of the Deathlok prototype from MARVEL COMICS PRESENTS. It will become apparent that Kelly's personality and memories are now gone, but are still present in the Deathlok computer. To win the struggle for control, Collins may have to consciously destroy the last remaining vestiges of Kelly.

And if two Deathloks aren't enough, it's a battle between the "Deathloks of Two Worlds" when the original (from the '70's), Luther Manning shows up, along with his old foe, Hellinger, and a plethora of questions concerning his connections with the origins of the Deathlok project.

The answers to those questions promise to be startling.

Writer
Dwayne McDuffie and Gregory Wright

Penciler
Denys Cowan

Inker
Mike Manley

Editor
Tom Brevoort

Imprint
Marvel

Shipping
Ongoing

Format
Mando Offset

Frequency
Monthly

Page Count
32

Cover Price
$1.75

THE DESTROYER

This amazing four-issue limited series starring Remo Williams, THE DESTROYER, will actually be co-written by Warren Murphy, half of the writing team who created Remo and wrote many of the dozens of hot-selling adventure novels for years. Warren Murphy is also renowned as the writer of action/adventure screenplays for movies like *Lethal Weapon II*.

He is joined by his wife, Molly Cochran, and by Will Murray, both accomplished novelists. Murray, also a Destroyer novelist, was the scripter for Marvel's earlier DESTROYER series.

This time Remo Williams, the Master of Sinanju, may have bitten off more that he can chew, when he faces the threat of Nuihc, the Master of Dark Sinanju. Nuihc is the first disciple, and now arch-enemy of Chiun, the Master who taught Remo everything he knows about the ancient martial art.

This full-color DESTROYER limited series will dish out a hefty portion of lightning action, mixed with a generous portion of the tongue-in-cheek humor Remo is famous for. It begins in late 1991, and continues into that portion of 1992 that begins our "*Big Guns*" promotion

Writer
Warren Murphy, Molly Cochran & Will Murray

Penciler
Mike Harris, Dan Lawlis, Gray Morrow, Dave Cockrum

Inker
Fred Fredericks

Editor
Glenn Herdling

Imprint
Marvel

Shipping
October 1991

Format
Mando Offset

Frequency
Four issue Limited Series

Page Count
48

Cover Price
$1.95

MILITARY ADVENTURE

Operation: Desert Storm, the PBS series *The Civil War* and the anniversary of World War II have increased public interest in military history, and the sense that military drama is an exciting source of very real-life adventure

A star-studded cast of writers and artists brings to life these adventures, torn from the pages of history. Chuck Dixon, Will Shetterly, William Messner-Loebs, George Woodbridge, Gray Morrow, Wayne Vansant and Larry Hama, to name a few.

And, of course, there's the fictional side, inspired by the military, and taking reality a few steps into the realm of fantasy.

With titles from G.I. JOE to our American Heritage series THE CIVIL WAR, the audience runs the full spectrum. But they share one thing in common, a taste for the excitement that can only be inspired by the U.S. armed forces, fictional or real.

EPIC ADVENTURES OF THE AMERICAN CIVIL WAR

WRITER
William Messner-Loebs and Will Shetterley

PENCILER
George Woodbridge, Gray Morrow, and Angelo Torres

EDITOR
Nel Yomtov

IMPRINT
Epic

SHIPPING
May

FORMAT
Bookshelf

FREQUENCY
Four One-Shot Specials

PAGE COUNT
48

COVER PRICE
$4.95

In conjunction with *American Heritage*, Marvel Comics is developing one of the most ambitious projects ever attempted by the comic book industry - THE CIVIL WAR.

Like the famous PBS series, THE CIVIL WAR will bring to life the tense and devastating war that split the United States asunder and began what many feel to be the era of modern warfare.

To best focus on the horror that was the War Between the States, we will focus on its four pivotal battles:

- Shiloh
- The Battle of Bull Run
- Antietam
- Gettysburg

This will be historical fiction, incorporating historical prologues, biographical data and maps of the campaigns. Each book will feature a wraparound cover painting, and each will take a full 48 pages to bring the action to life for the reader.

All four will ship simultaneously, to make certain there is enough material to satisfy the Civil War scholar, serious or simply curious, who comes searching for this history-making series.

The writers and artists who will bring these sagas to life include writers William Messner-Loebs (of Journey) and Will Shetterly (of Captain Confederacy). They will be joined by world-class artists George Woodbridge, Gray Morrow and Angelo Torres.

'NAM

Frank Castle will return to THE 'NAM in a two-part sequel courtesy of series writer Chuck Dixon and illustrated by Kevin Kobasic and Jimmy Palmiotti, as we explore more of that which eventually led to his career as The Punisher.

In this fashion, a broader variety of artists will be adding to the more dynamic look of the series, including Jorge Zaffino and Michael Golden (both of whom will contribute cover art.

We continue to broaden our look at the action in Vietnam by shifting to units and soldiers stationed across the theater of war.

At the same time, we return to focus on the most popular member of the cast of THE 'NAM when Ed Marks returns in a very different role - as a journalist covering the war he once fought.

WRITER
Chuck Dixon

PENCILER
Kevin Kobasic

INKER
Jimmy Palmiotti

EDITOR
Don Daley

IMPRINT
Marvel

SHIPPING
Ongoing

FORMAT
Mando offset

FREQUENCY
Monthly

PAGE COUNT
32

COVER PRICE
$1.75

G.I. JOE

Yo, Joe!

The most enduring military action series in decades continues to be G.I. JOE, where the action promises to get even grittier and the battle between the Joes and Cobra even hotter.

The Joes will continue their ongoing mission to protect the strongholds of freedom and democracy everywhere, even as the minions of Cobra continue to face the perils of their own internal stresses, as well as their multi-tentacle attempts at world-domination.

In addition, more major-league artists will be contributing to the popular "G.I. Joe Dossiers," with pieces coming in from Andrew Wildman, Kevin Maguire, George Perez, Larry Hama and Ron Frenz.

WRITER
Larry Hama

PENCILLER
Andrew Wildman

INKER
Randy Emberlin

EDITOR
Hildy Mesnick

IMPRINT
Marvel

SHIPPING
Ongoing

FORMAT
Mando offset

FREQUENCY
Monthly

PAGE COUNT
32

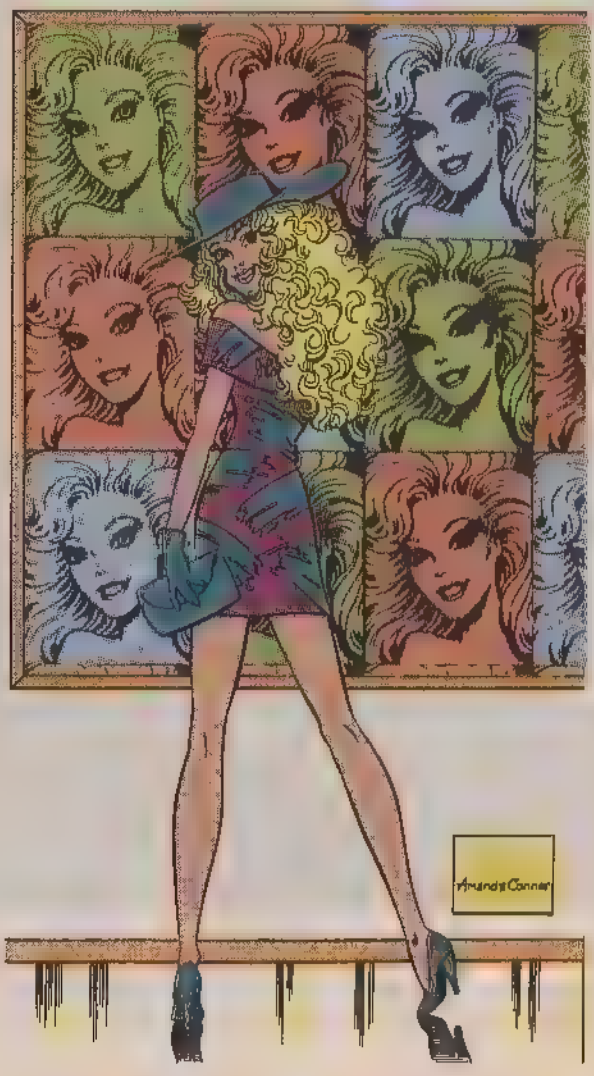
COVER PRICE
$1.75

Female Readers

Barbie

Barbie Fashion

Yuppies From Hell



Hey! Did you girls want something that was all your own? Well, here it is!

With titles like BILL & TED'S BOGUS JOURNEY, BARBIE, YUPPIES FROM HELL, and TALES FROM THE HEART, you can't go wrong.

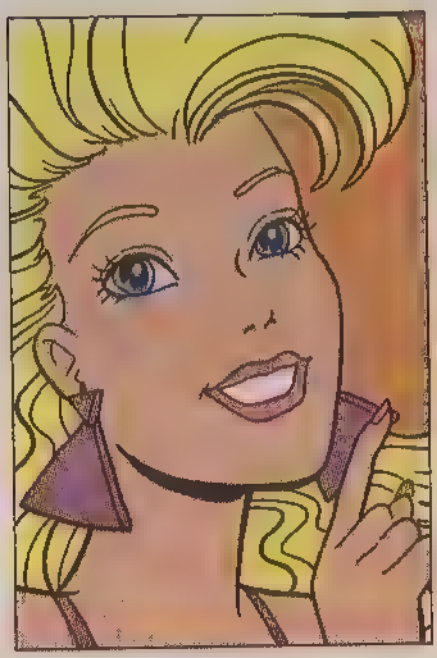
And, you guys will find something here that you will like as well.

Barbie

Barbie and her cast of famous cohorts, including Ken, Skipper and Midge, continue their wacky adventures.

With a writing team like Lisa Trusiani, Barbara (Yuppies from Hell) Slate and Trina (Meet Misty) Robbins, these offbeat tales hit home for young girls everywhere, coming on the heels of a major Barbie anniversary.

And with a cast of artists such as June Brigman, they do so in a series that is as stylish as it is fun.



Writer
Lisa Trusiani, Barbara Slate, & Trina Robbins

Penciller
June Brigman

Inker
Andy Mushynsky

Editor
Hildy Mesnick

Frequency
Monthly

Cover Price
$1.25

Barbie FASHION

BARBIE FASHION continues to be one of the most multi-faceted comics on the stands today, with adventures starring the entire Barbie cast, as well as loads of activity pages, fashion-oriented features and educationally-driven material.

The stories feature extraordinarily stylish artwork by, among others, Amanda Conner and Anna-Marie Cool.

Writer
Lisa Trusiani, Barbara Slate, &Trina Robbins

Penciller
Amanda Conner, Anna-Marie Cool

Inker
Andy Mushynsky

Editor
Hildy Mesnick

Frequency
Monthly

Page Count
32

Cover Price
$1.25

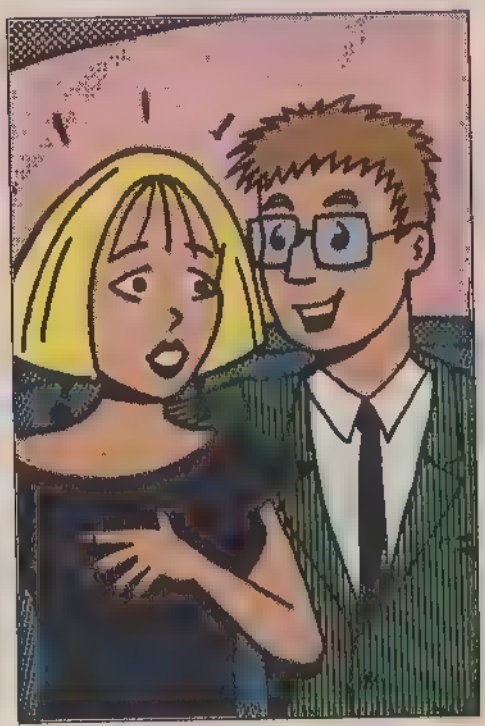
YUPPIES FROM Hell

They're baaaaack ... the young urban professionals return in the angst-ridden YUPPIES FROM HELL 3 by Barbara Slate.

Bob and Carol, the couple who last issue found out that they're preggers, now have a new crisis. It seems their offspring is thinking poetic thoughts, so they have to find a topnotch pre-natal school to teach it to think capitalistic thoughts while still in the womb. And you know how hard it is to get your kid into a good school these days.

Meanwhile, Jane discovers that Bill is cheating on her, and Julie, seeing a therapist to help her sort out her own love life, is falling in love with said same therapist.

Yuppies is the craaaaaaziest people!



Writer
Penciller
Inker
Barbara Slate

Editor
Fabian Nicieza

Imprint
Marvel

Format
Bookshelf

Frequency
One-Shot

Page Count
48

Cover Price
$3.95

Movie & T.V. Tie-Ins

Captain Planet & the Planeteers
Pirates of Dark Water
Terminator 2
James Bond Jr.
Bill & Ted's Excellent Comic
Toxic Crusaders
Defenders of Dynatron City

BEVERLY HILLS 90210 is only the beginning of the strong television and movie tie-ins we have planned for the entire year.

Some of the tie-ins are one-shots (like HOOK), others are our own developments built on existing concepts (like BILL & TED'S EXCELLENT COMIC BOOK).

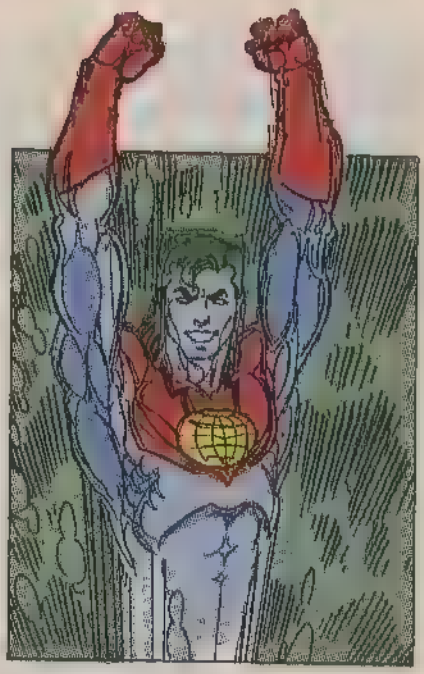
Several of these tie-ins create their own sub-section of environmental series for young readers, featuring the adventures of TOXIC CRUSADERS, CAPTAIN PLANET and THE PIRATES OF DARK WATER

Regardless of the category they fit, all are stamped with our own excitement and style!

The environmental adventures of CAPTAIN PLANET AND THE PLANETEERS continue into 1992 with further adventures based on the tremendously successful television series produced and created by Turner Entertainment for airing in nationwide syndication.

This energy-charged series features five teenagers (Wheeler, Gi, Ma-Ti, Linka and Kwame) given special rings by the Spirit of the Earth, Gaia. The teens face threats to human life and to the environment, at which time, if the threats are too much for normal means, they use the rings to call up Captain Planet. He faces fantastic villains like Dr. Blight and Looten Plunder.

In the process of these adventures, the audience learns of the threats to our entire planet and the eco ogy so delicately balanced on its surface. Millions of young viewers nationwide are introduced to these concepts by this dynamic new hero, and his exploits will bring those same concepts to comic books.



Writer
Barry Dutter & Simon Furman

Penciler
Jose Delbo, Pat Broderick,

Inker
Stephen Baskerville, Bruce Patterson,

Editor
Rob Tokar

Imprint
Marvel

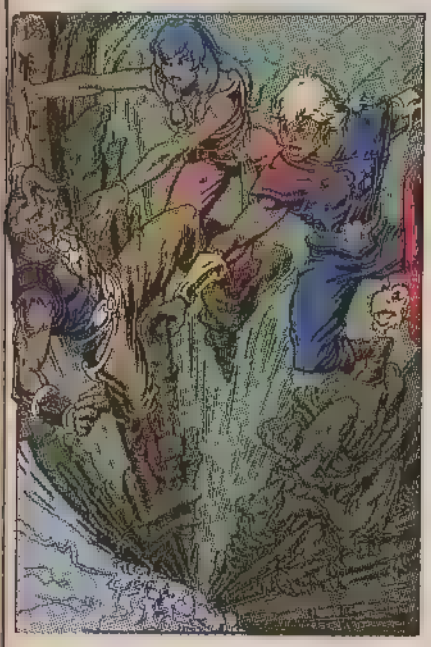
Shipping
Ongoing

Format
Newsprint offset

Frequency
Monthly

Page Count
32

Cover Price
$1.25



Even as the adventures of *The Pirates of Dark Water* expand to new weekly episodes on Saturday mornings, so do the ongoing adventures appear in comic book form, as a twelve-issue limited series.

Ren and his band of swashbucklers seek the thirteen treasures of their world that will save it from the environment-destroying threat of Dark Water. Their adventures take them the width and breadth of their exotic fantasy world.

Like CAPTAIN PLANET AND THE PLANETEERS, this series like the Hanna-Barbera cartoon that inspired it involves the environment and its importance to the people who live within it. The message is clear, and is made all the more accessible by the adventure setting in which it appears.

Writer
Dwight Zimmerman

Penciler
Bruce Zick

Inker
Armando Gil, Rick Magyar and Ian Akin

Editor
Rob Tokar

Imprint
Marvel

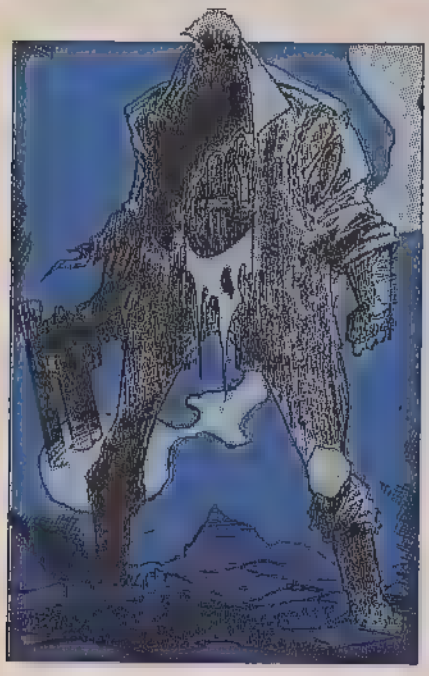
Shipping
Sept. 1991

Format
Newsprint Offset

Frequency
Monthly

Page Count
32

Cover Price
$1.00



TERMINATOR 2

Titled TERMINATOR 2: TIME BOMB this adventure will take place in that unknown period between *Terminator 1* and *Terminator 2* using characters we have already met in the movies.

Set in the future of 2031, it outlines the creation of the T-1000 and of the cost to John Conner of sending the Terminator back through time to save himself. How did the adult John Connor capture the Terminator? What influences besides his mother did young John have in his early childhood?

Expanding upon the concepts of the incredible blockbuster, *Terminator 2*, this four-issue limited series will offer some of the answers that Terminator fans will travel to the ends of the Earth to uncover.

Writer
Evan Skolnick

Editor
Marc McLaurin

Imprint
Marvel

Shipping
May

Format
Mando Offset

Frequency
Monthly - four issues

Page Count
32

Cover Price
$1.75

JAMES BOND JR.

His name is Bond ... James Bond ... Junior, that is.

He's the nephew of the famous super spy, and he's attending a school that caters to the offspring of famous people, many of them high in the government. If you think you got into trouble when you went away to school, wait until you see the hijinks these kids get into, with James in the forefront.

JAMES BOND, JR. is also the new animated TV series that is currently appearing in all of the top 60 markets in the United States. The ongoing Marvel Comics series is written by Cal Hamilton and illustrated by Mario Capaldi, the team responsible for the ZORRO limited series.

Writer
Cal Hamilton

Penciler
Mario Capaldi

Inker
Mario Capaldi

Editor
Rama Witterstaetter

Imprint
Marvel

Shipping
November

Format
Newsprint Offset

Frequency
Monthly

Page Count
32

Cover Price
$1.00

Hook

HOOK is based on the star-studded Columbia motion picture coming out for the Christmas of 1991 featuring Robin Williams, Dustin Hoffman and Julia Roberts.

Steven Spielberg is directing this tale of an adult Peter Pan (Williams), who has no memory of Never-Never Land. Taking advantage of this fact, Captain Hook (Hoffman) tricks Peter into returning to Never-Never Land in order to save his kidnapped children.

This adaptation will be written by fantasy master Charles Vess, with a star-studded art team including John Ridgeway, Craig Hamilton, and other fantastic talents.

It will be offered as a full-color SUPER SPECIAL magazine, an 80-page bookshelf edition and a four-issue limited series, with inks and covers by Charles Vess himself.

Writer
Charles Vess

Penciler
John Ridgeway, Gray Morrow, Denis Rodier, Anna Maria Cool, Ray Lago, Craig Hamilton

Inker
Charles Vess

Editor
Fabian Nicieza

Imprint
Marvel

Shipping
December

Format
Many

Frequency
Monthly

Page Count
32

Cover Price
$1.00

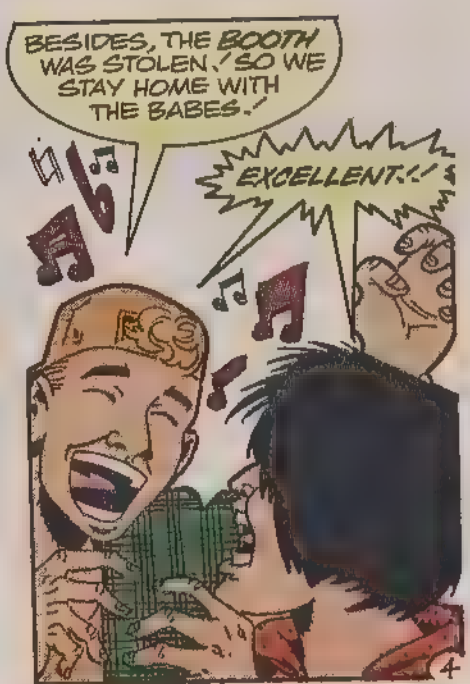
Bill & Ted's excellent comic book

Fresh from their bodacious motion picture adaptation, BILL & TED'S BOGUS JOURNEY, the dynamic duo launched into their own monthly comic book series by Evan (EPIC LITE) Dorkin, Stephen DeStefano and Marie Severin.

BILL & TED'S EXCELLENT COMIC BOOK continues the bizarre and outstanding time-travel adventures of the two most excellent party dudes in all of San Dimas, also known as the rocking Wild Stallyns. These are the tales of Bill and Ted coping with fame, marriage, babies and all the parties they can manage.

The cast is as limitless as time itself, with one of their closest buds being Death himself. But of course, look for the wives, Elizabeth and Missy, and the kids, known as The Babies. Rufus will be around a lot, too.

With the movies, the animated series, and the quirky humor of Evan Dorkin, this series is more than just an adaptation. It's a state of mind, and a good bet for a long-running hit.



Writer
Evan Dorkin

Penciler
Evan Dorkin

Inker
Stephen DeStefano and Marie Severin

Editor
Fabian [redacted]

Imprint
Marvel

Shipping
Ongoing

Format
Newsprint offset

Frequency
Monthly

Page Count
32

Cover Price
$1.25

TOXIC CRUSADERS

Based on the hit an mated show, which was in turn based on the original *Toxic Avenger* motion pictures, Toxie and his chums face a whole slew of weird characters who mess up the environment, and so call down the wrath of the TOXIC CRUSADERS.

Unlike the movies, this is a series for all ages, especially the youngsters who will also be reading books like CAPTAIN PLANET and THE PIRATES OF DARK WATER. But, unlike those series, this one will have a quirky sense of humor to go along with the action and adventure.

With a cast like Toxie, Major Disaster, Psycho, Junkyard, Dr. Killemoff, Nozone and Head Banger, it's a formula for grossness, and for success.

Editor
Rob Tokar

Shipping
March

Frequency
Monthly

Cover Price
$1.25

Imprint
Marvel

Format
Newsprint Offset

Page Count
48

DEFENDERS OF DYNATRON CITY

One of the most recent creations to come out of Lucasfilm, Ltd., is the computer game *Defenders of Dynatron City*. This game has already spawned an animated TV show slated to appear on Fox Network and, now, a Marvel Comics series.

These are the wacky, light-hearted adventures of a unique group of heroes: Buzzsawgirl, Monkey Boy (laugh while you can), Jett Headstrong, Miss Megawatt, Toolbox and Radium Dog, facing the nasty bad evil Dr. Mayhem and Atom Ed.

It's tongue in cheek all the way as these heroes handle dire situations in their own distinctive way in Dynatron City, the city of the first nuclear-powered sewage treatment plant (in the 1950's).

Writer
Steve Purcell

Penciler
Frank Cirocco

Inker
Terry Austin

Editor
Craig Anderson

Imprint
Marvel

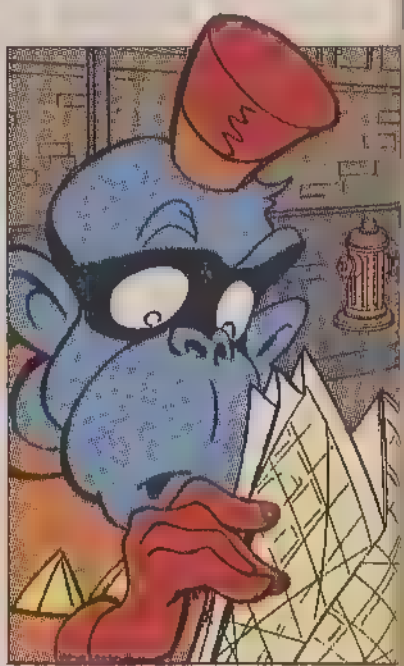
Shipping
January

Format
Newsprint Offset

Frequency
Monthly

Page Count
32

Cover Price
$1.25

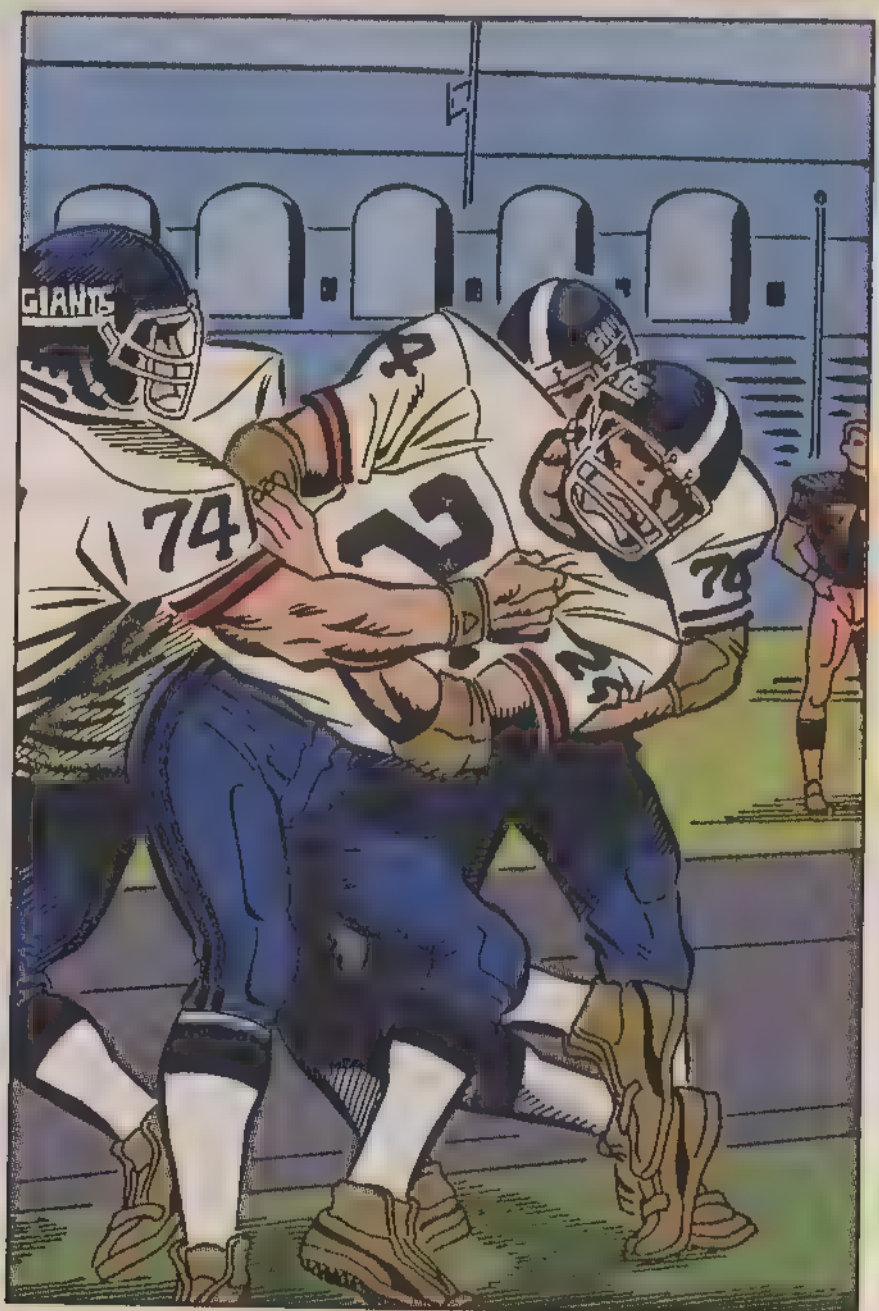


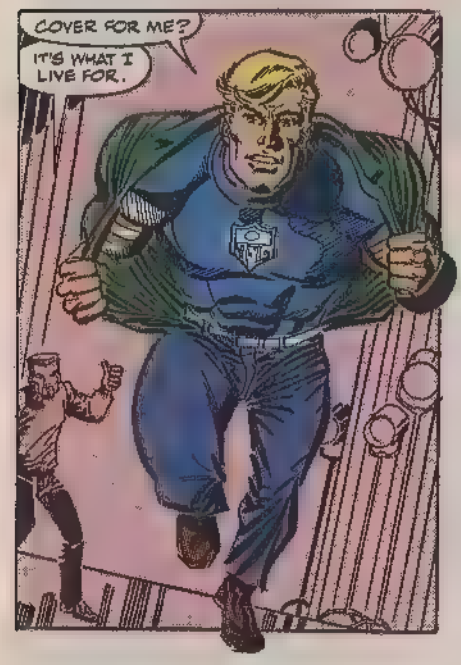
SPORTS

SUPERPRO

WORLD CHAMPIONSHIP WRESTLING

Right now there is a good opportunity to develop projects for the sports enthusiast, partly due to the success of NFL SUPERPRO, and largely due to the incredible success of the Marvel Super Heroes trading cards by Impel, which have become some of the hottest collectibles in the field.





NFL SUPERPRO

NFL SUPERPRO will continue his career goals of seeking out criminals whose endeavors cast a shadow on the world of organized sports. This character, developed by the NFL for a wide variety of licensing opportunities, is the first of his kind, and the premiere sports hero in the world of comics.

He will continue to bring those criminals, from gamblers to racketeers, to justice in his own nimitable style, maintaining his position on the edge of the Marvel Universe.

WRITER
Buzz Dixon

PENCILER
Jose Delbo

INKER
Mike DeCarlo

EDITOR
Bob Budiansky

IMPRINT
Marvel

SHIPPING
Ongoing

FORMAT
Newsprint
offset

FREQUENCY
Monthly

PAGE COUNT
32

COVER PRICE
$1.25

WCW World Championship Wrestling

The superstars of WCW bring their larger-than-life adventures to comics with the WORLD CHAMPIONSHIP WRESTLING, a new monthly series set to debut in February.

Lex Luger, the World Heavyweight Champion, is the villain who has successfully taken control of the WCW, ruling with an iron hand and crippling any contenders who seek to take his title. Sting, The Steiner Bros., El Gigante, P.N. News (the rapping superstar), Z-Man and Ron Simmons are the folks who will try to bring him down.

The very first issue is a battle-royal involving all of the wrestlers in the ring at once, fighting for a shot at the title. WORLD CHAMPIONSHIP WRESTLING will tie-in with actual wrestling events such as the Caribbean *Bruise Cruise* (aboard a luxury liner), *Halloween Havoc* and the *Clash of Champions.*

WRITER
Mike Lackey

PENCILER
Ron Wilson

INKER
Don Hudson

EDITOR
Mike Rockwitz

IMPRINT
Marvel;

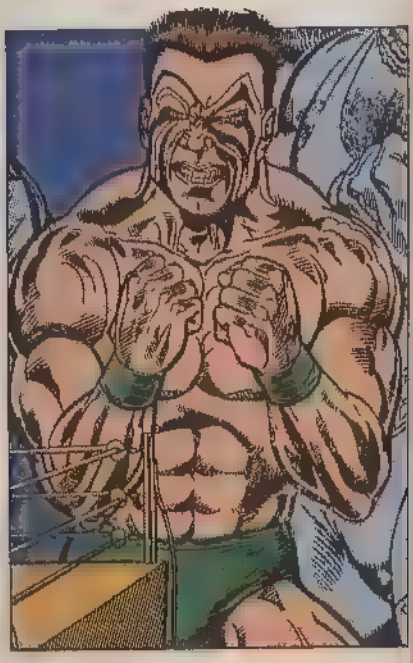
EDITION
February

FORMAT
Newsprint
offset

FREQUENCY
Monthly

PAGE COUNT
32

COVER PRICE
$1.25



HORROR

Clive Barker's Hellraiser
Clive Barker's
Nightbreed
Book of the Damned
Hellraiser Special
Mutatis
HellStorm

Horror has found a new home in comics, where it is prospering in more variety than we've seen in decades.

And the spectrum of horror has expanded in ways unimaginable just a couple of years ago, incorporating everything from the super hero horror books like GHOST RIDER to the sophisticated suspense like CLIVE BARKER'S HELLRAISER

1991 saw our tremendously successful "*Harvest of Evil*" promotional campaign hit the stores and the media, and we're continuing the momentum with a broad spectrum of exciting projects for 1992. As we've noted, the "*Rise of the Midnight Sons*" campaign will create a series of titles with a distinctive style and content.

That next step carries you to the Clive Barker titles and others you'll find in this section. These are the titles that delve deeply into the dark horrors that keep the most seasoned reader awake at night, listening ...

CLIVE BARKER'S HELLRAISER

CLIVE BARKER'S HELLRAISER broke new ground for comics when it took concepts originally developed for books and motion pictures, and created an entire new venue for expanding Clive's rich and terrifying mythos. We took it a step further with JIHAD, where the linking of those concepts was done exclusively in Epic Comics.

In 1992, CLIVE BARKER'S HELLRAISER will expand the concepts even more dramatically, with more of the industry's top writers and artists developing new characters and new continuities.

The industry's top talent will participate in this dramatic revitalization of CLIVE BARKERS HELLRAISER, and the list includes D.G. Chichester, Dwayne McDuffie, Mike Zeck, Bo Hampton, Mike McMahon, Denys Cowan, Brian Stelfreeze, Jackson Guice and Mike Mignola.

EDITOR Marc McLaurin

IMPRINT Epic

SHIPPING Ongoing

FORMAT Bookshelf

FREQUENCY Every six weeks

PAGE COUNT 48

COVER PRICE $4.95

CLIVE BARKER'S HELLRAISER SPECIALS

- HELLRAISER SUMMER SPECIAL will be a specially demented 48 page collection of summer holiday stories a la the Barker Universe.
- HELLRAISER HOLIDAY SPECIAL adds that special touch to the Halloween, Thanksgiving, Christmas and Chanukah holidays with something terrifying for the entire family in a 64-page anthology.
- HELLRAISER: GONE WITH THE WIND is a special 48-page tale by Neil Gaiman and Pete Atkins (writer of the Hellraiser II and III movie screenplays) featuring the details on the final fate of Kirstie, the heroine of the first two movies, as her romance with Pinhead is consummated.
- HELLRAISER III, THE MOTION PICTURE currently in production, will be adapted by writer Pete Adkins.

It's going to be a Hell of a year.

EDITOR Marc McLaurin

IMPRINT Epic

FORMAT Bookshelf

FREQUENCY One shots

CLIVE BARKER'S BOOK OF THE DAMNED II

HELLRAISER: BOOK OF THE DAMNED revealed many of the secrets of the Cenobites as uncovered by a reporter investigating the many bizarre goings-on in the Clive Barker Universe.

HELLRAISER: BOOK OF THE DAMNED #2 will continue to delve into secrets best reserved for reading in bright daylight, as NIGHTBREED writer D.G. Chichester takes readers on a guided tour through Hell's darkest regions. We'll go farther than anyone has ever gone before ... and returned.

WRITER D.G. Chichester

EDITOR Marc McLaurin

IMPRINT Epic

SHIPPING March

FORMAT Bookshelf

FREQUENCY Bi-Annual

PAGE COUNT 48

COVER PRICE $4.95

Clive Barker's NIGHTBREED

Even as Cabal and the rest of the Nightbreed continue their quest for a new homeland to replace the destroyed Midian, writers Clive Barker and D.G. Chichester have a new development in store for NIGHTBREED readers - the rebirth of one of Clive's most famous (and popular) characters.

The Nightbreed are shaken by the events of JIHAD and are losing faith in Cabal. At the same time, a cult leader who seeks a way to regain his lost power uncovers the rotting corpse of Clive Barker's most horrific creation, Rawhead Rex. Using the corpse and an ancient ritual, he seeks to resurrect this horror from the dawn of man using the child of a Nightbreed.

This dramatic four-issue serial kicks off the New Year in Issue #13, beginning with art in that first issue by Mark (GHOST RIDER) Texeira, and covers for all four issues by Dan Brereton.

WRITER D.G. Chichester

EDITOR Marc McLaurin

IMPRINT Epic

SHIPPING Ongoing

FORMAT Mando Offset

FREQUENCY Bi-monthly

PAGE COUNT 32

COVER PRICE $2.25

MUTANTS

The setting is the near-future on a scientific platform deep beneath the ocean. A major corporation is developing a shady project to enable people to biologically adapt to harsh environments. But the project isn't showing results, and may be canned.

A corporate vice-president has been secretly channeling funds into the project. Wanting the project to continue for his own ends, he contacts one of the scientists and convinces him to continue, despite corporate orders. The doctor, lured by a reward he cannot refuse (the life of his terminally ill wife), agrees.

Together, they develop a virus and inject the wife, killing her in the process. But the horror doesn't end, for the scientist himself is infected, and begins mutating into a thing of sheer terror. He blames the vice-president, and sets out on a mission of revenge.

It is revenge that will never be carried out. On the way he is killed by the virus, but not before others are infected. One of those will be the only hope to stop the virus from killing everyone in the complex, but that hope may be in vain.

This tense science fiction horror is co-written by Dan Abnett of KNIGHTS OF PENDRAGON fame. He is joined by John Higgins, known for his beautiful work on *World Without End*.

WRITER
Dan Abnett and Andy Lanning

PENCILER
John Higgins

INKER
John Higgins

EDITOR
Nelson Yomtov

IMPRINT
Epic

FORMAT
Mando offset

FREQUENCY
Three issues monthly

PAGE COUNT
32

COVER PRICE
$2.25

HELLSTORM

Daimon Hellstrom, reigning Prince of Hell, the son of a demon father and a human mother, returns to manipulate the supernatural forces of Heaven and Hell like a master chess player.

But is he the master of these forces, or is he the ultimate pawn of powers far greater than he can imagine?

Daimon will be joined in these all-new adventures by his wife, Patsy Walker (the former Hellcat), and by Isaac Christians, once known as The Gargoyle.

This dark and dramatic new series will be written by Rafael (*Tales from the Heart*) Nieves and illustrated by Michael (ALPHA FLIGHT) Bair. It is set to debut in November

Founded in the Marvel Universe, yet with elements that take it beyond the usual Marvel milieu, this title, as with the *Midnight Sons* titles, provides a tremendous bridge by which Marvel readers can cross into new and terrifying territory.

WRITER
Rafael Nieves

PENCILER
Michael Bair

INKER
Michael Bair

EDITOR
Fabian Nicieza

IMPRINT
Marvel

SHIPPING
November

FORMAT
Mando Offset

FREQUENCY
Monthly

PAGE COUNT
32

COVER PRICE
$1.75

DRAMA

Binding
37 Seconds
Bloodlines
The Way Of The Samurai
Boys' Ranch

There are stories that are tense, exciting, exhilarating, and destined for greatness, yet refuse to be categorized. The best word we can dome up with to describe them is Drama, for that is the element that links. Drama in the battle with dangerous schizophrenia, the drama a reporter faces on an assignment that could get him killed, the drama of sorcery, or the drama of a woman alone in the middle of a strange continent.

These are stories that are different, and in that difference is the sense that they must be told - they must find their audience. The storytellers are the best, and the tales they weave are designed to mesmerize the reader.

SINKING

SINKING is a clinically accurate and very experimental tale of an ordinary man who sinks into full-blown schizophrenia.

In the process, the reader experiences firsthand the horror of this psychological disorder and its effects, not only on the subject himself, but on his family and friends who become victims themselves and in the end are subject to terrible alienation.

SINKING is unlike any tale that has ever before been told in comics. The result of painstaking (and sometimes terrifying) research, it will break new ground for taut dramatic storytelling.

Writer James Hudnall is joined by artist Rob Ortaleza, who is providing fully-painted artwork for this extraordinary graphic novel.

WRITER
James Hudnall

IMPRINT
Epic

FREQUENCY
One shot

ARTIST
Rob Ortaleza

SHIPPING
Spring

PAGE COUNT
64

EDITOR
Marie Javins

FORMAT
Graphic novel

COVER PRICE
$9.95

67 SECONDS

67 SECONDS is an adventure love story starring a woman reporter and a male photographer who work together as an aggressive news team.

Their assignments lead them to a climactic scene in which the photog is racing to grab a rope attached to a dirigible. Aboard that blimp the reporter is being held captive, and if the photog doesn't catch that rope, the woman may die. He has 67 seconds to catch it.

In those 67 seconds, flashbacks tell the tale of their dangerous assignments, the events that led him to fall in love with her and he must decide whether he is willing to risk his life, perhaps even die for her.

67 SECONDS is a graphic novel by writer James Robinson, whose work is well-known in Britain, and has begun to receive American prominence via CLIVE BARKER'S HELLRAISER, and artist Steve Yeowell, already well-known to the comics audience for his work appearing in SANDMAN.

WRITER
James Robinson

EDITOR
Marc McLaurin

SHIPPING
March

FREQUENCY
One shot

COVER PRICE
$10.95

ARTIST
Steve Yeowell

IMPRINT
Epic

FORMAT
Graphic novel

PAGE COUNT
64

Bloodlines

BLOOD LINES: TALES FROM THE HEART OF AFRICA is just one of those tales that has to be published, and with the upcoming debut of HELLSTORM, new attention will be lavished on co-writer Rafael Nieves, attracting folks to his famous TALES FROM THE HEART works.

Blood Lines is set against the backdrop of one of Africa's darkest periods, the reign of President Bokassa, a nearly insane ruler, a murderer and torturer who declared himself an emperor and set tribe against tribe in a land of strife. We will experience this dramatic time through the recollections of Sylvestre Man, the African who hopes to marry Cindy's friend.

WRITER
Cindy Goff and Rafael Nieves

PENCILER
Seitu Hayden

INKER
Seitu Hayden

EDITOR
Marc McLaurin

IMPRINT
Editor

SHIPPING
April

FORMAT
Newsprint offset with card-stock cover

FREQUENCY
One shot

PAGE COUNT
48

COVER PRICE
$2.95

The Way of the Sorceror

Karl Teller excels at acquiring politically valuable information through means of torture. He justifies his means by rationalizing that his victims, once dead, attain a transcendental state of being.

Teller is a searcher for cosmic truths, and when he tortures a true sorcerer, a terrifying and enlightening chain of events causes Teller to seek his own way of transcending into a new state of evolution - THE WAY OF THE SORCERER.

WRITER
Franz Henckel

PENCILER
Mike Dringenberg

INKER
Mike Dringenberg

EDITOR
Marie Javins

IMPRINT
Epic

SHIPPING
Summer

FORMAT
Bookshelf

FREQUENCY
One shot

PAGE COUNT
64

COVER PRICE
$5.95

'The Kid Cowboys Of BOYS' RANCH

In January, look for the hardbound collection of some of the most famous comics in the history of the medium - BOYS' RANCH by Joe Simon and Jack Kirby.

These exciting tales of the Old West spotlight some of the best storytelling ever produced by the Simon and Kirby studios, featuring Clay Duncan and his young charges: Wee Willie Weehawken, Wabash, Dandy, Angel and Happy Boy.

The experts agree, this is the Golden Age of comics at its best, and we're bringing it back with the complete six issues of BOYS' RANCH in one hardcover volume prepared with excruciating attention to detail.

WRITER
Joe Simon and Jack Kirby

PENCILER
Jack Kirby with Mort Meskin

INKER
Joe Simon

EDITOR
Tom Brevoort

IMPRINT
Marvel

SHIPPING
January

FORMAT
Hardcover

FREQUENCY
One shot

PAGE COUNT
208

COVER PRICE
$34.95

Reigning Champions

Spider-Man
Alpha Flight
Daredevil
Darkhawk
Dr. Strange
Fantastic Four
Incredible Hulk
Namor
New Warriors
Sleepwalker
What If

They're quirky, they're bizarre, they're noble, they're cosmic and they're down to Earth. And no matter what the competition, they come out on top.

Marvel's super heroes are the most exciting and most popular in the world of comics today.

They're our reigning champions.

Amazing Spider-Man

Spidey's 30, and we're gonna have a year-long party to celebrate.

The team of Michelinie, Bagley and Emberlin have an action-packed year planned, with the return of some of our most popular villains, including the death-dealing Cardiac and Spidey's arch-foe Venom!

But Venom's return has a real twist, for it comes as Spidey finds himself stalked by a brutal symbiote killer known as Carnage. It seems that Carnage is Venom's "spawn," and in order to defeat him, May Parker's favorite nephew will have to enlist the aid of Venom himself.

And, after that, be prepared for the most mind-boggling event in Spider-Man history, as two of the most important people in his life return for a long-term story line which will change Peter Parker forever.

What a way to celebrate your anniversary.

WRITER	PENCILER	INKER	EDITOR
David Michelinie	Mark Bagley	Randy Emberlin	Danny Fingeroth

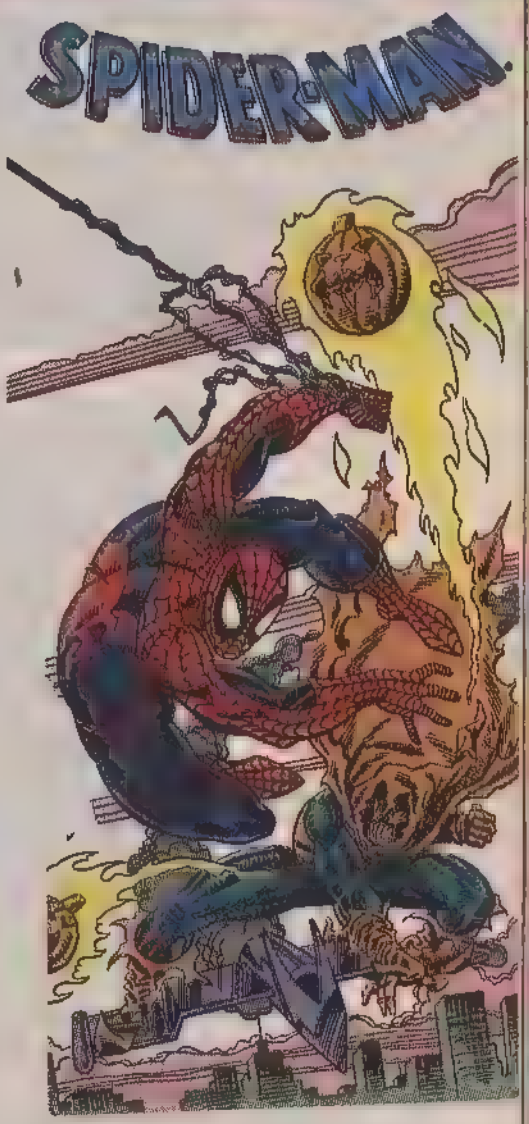
Spectacular Spider-Man

The death of Nathan Lubensky continues to haunt the Parker family when Spider-Man confronts Nathan's killer, none other than the high-flying Vulture!

This adventure offers the perfect opportunity for writer J.M. DeMatteis, famous for "Kraven's Last Hunt," to explore the inner workings of the Vulture's twisted personality.

Thus, the team of DeMatteis and Buscema continue to offer their decidedly different look into the world of the web-slinger, and especially into those people who populate it.

WRITER	PENCILER	INKER	EDITOR
J.M. DeMatteis	Sal Buscema	Sal Buscema	Danny Fingeroth



Spider-Man

Erik Larsen kicks off the new era for the adjectiveless Spider-Man with the five-part "Revenge of the Sinister Six," as The Vulture, Hobgoblin, Mysterio, Electro and Sandman team-up again, and this time their target for revenge is Doctor Octopus, the man who betrayed them.

That'll be followed by the two-part "Something About a Gun", by Don McGregor, Marshall Rogers and Keith Williams. Issue #25 will be a special all pinup issue by a variety of Marvel super-stars.

After that, look for a variety of story arcs from a variety of the top writers and artists, as they take a shot at creating the Spidey story they've always wanted to tell.

WRITER	PENCILER	INKER	EDITOR
Erik Larsen and others	Erik Larsen and others	Erik Larsen and others	Danny Fingeroth

Web Of Spider-Man

Howard Mackie of GHOST RIDER fame joins the art team of Saviuk and Williams to bring his own rapid-fire style to WEB OF SPIDER-MAN,as is especially evident in the story arc "Name of the Rose."

For the criminal mastermind The Rose is back, and he's brought with him the Hobgoblin, the Triad Brothers and Deathwatch (from GHOST RIDER) to make things particularly nasty for the web-slinger.

In addition, the void left by the fall of the Kingpin, which will be explored in a crossover between Nomad, Punisher and Daredevil, will cause repercussions in the Spidey circuit when Kingpin's son Richard, must choose between good and evil.

It's a darker, nastier look for the world of Spider-Man.

WRITER	PENCILER	INKER	EDITOR
Howard Mackie	Alex Saviuk	Keith Williams	Danny Fingeroth

ALPHA FLIGHT

New writer Scott Lobdell and art team Tom Morgan and Chris Ivy will base the team in Toronto. They start the year there, in a story that deals with the global threat of AIDS and introduces Canada's first super hero, who served in World War II. Then it's off on a star-studded "ALPHA FLIGHT world tour."

Their first stop is the United States, where they team-up with X-FACTOR against the threat of Autopsy. Then it's off to Russia to clash with the Soviet Super Soldiers.

WRITER Scott Lobdell
INKER Chris Ivy
PENCILER Tom Morgan
EDITOR Rob Tokar

DAREDEVIL THE MAN WITHOUT FEAR

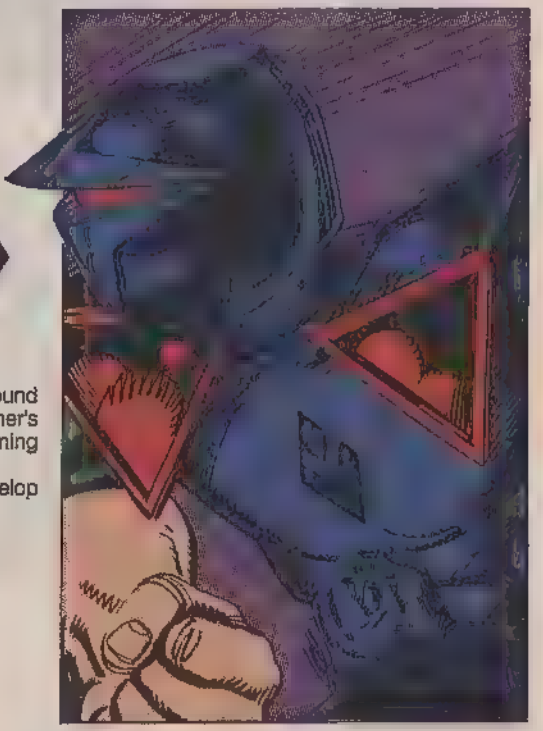
As of issue #300, DAREDEVIL has successfully brought down the Kingpin, thus creating a power vacuum in the hierarchy of the New York City underworld.

Over the next year, others will attempt to fill that void (as we have already seen in the WEB OF SPIDER-MAN listing), and DAREDEVIL will be on the front lines to combat these would-be-successors.

The battle to fill the position of Kingpin of Crime will spill into other titles, particularly NOMAD and PUNISHER WAR JOURNAL, leading to a three-way crossover between these titles and DAREDEVIL during the summer months, involving DD issues #307-309 in June, July and August.

WRITER D.G. Chichester
PENCILER Lee Weeks
INKER Al Williamson
EDITOR Ralph Macchio

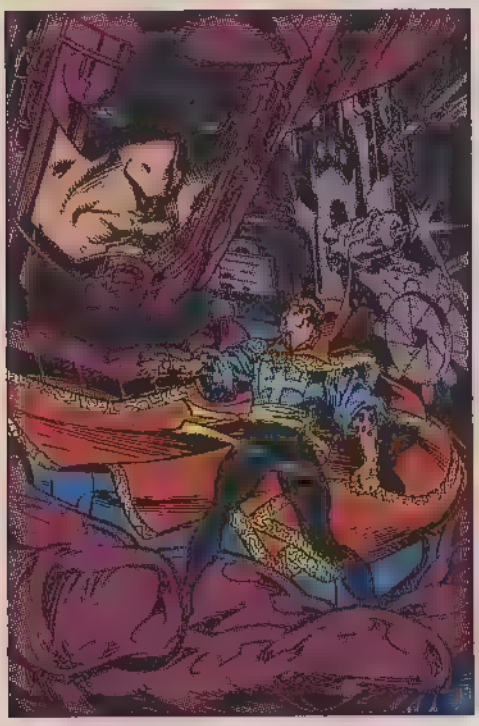
DARKHAWK



Chris will learn more about the Darkhawk body and his newfound powers, even as he deals with the loose ends involving his father's guilt or innocence, and the verdict that finally comes in concerning Darkhawk's foe, the criminal called Bazin.

In this way, events continue at a furious pace to better develop this new superstar in the Marvel Universe.

WRITER Danny Fingeroth
PENCILER Mike Manley
INKER Ricardo Villegran
EDITOR Nelson Yomtov



DR. STRANGE
SORCERER SUPREME

The Master of the Mystic Arts, Doctor Strange, will be launching into a major new storyline entitled "The Fear Lords," involving a plot by a group of dark demons who plan to turn the entire universe into a realm of Nightmares.

This story arc will involve, naturally, Nightmare, Strange's first and often deadliest enemy. It will also feature the return of the terrifying (and popular) villain called D'Spayre.

WRITER	PENCILER	INKER	EDITOR
Roy Thomas	Dan Lawlis	Jim Sanders III	Mike Rockwitz

Fantastic Four

The Fantastic Four continue to deal with the shattering revelation that the Alicia Masters who married Johnny Storm (the Human Torch) was, indeed, an alien Skrull in disguise.

This will be particularly difficult for The Thing, who has to measure his love for Alicia and his love for Sharon Ventura, human once again. How will they balance in the long run?

WRITER	INKER
Tom DeFalco	Danny Bulanadi
PENCILER	**EDITOR**
Paul Ryan	Ralph Macchio

THE INCREDIBLE HULK

The Hulk will return to Las Vegas, where he once worked for a mob boss as chief leg-breaker. This time around he's out to solve the murder of an old friend, but when the system gets ready to set the murderer free, The Punisher and The Ghost Rider have something to say about it.

Rick Jones faces a dramatic turn of events when he faces the mother who abandoned him in his childhood. All this and a special 64-page 400th issue milestone.

WRITER	PENCILER	INKER	EDITOR
Peter David	Dale Keown	Mark Farmer	Bobbie Chase

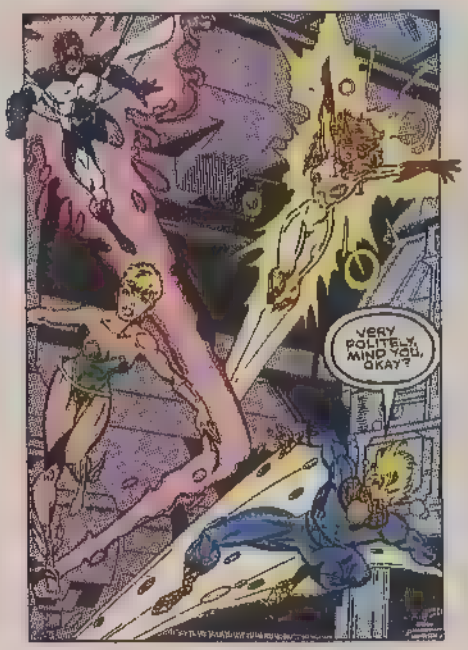
NAMOR THE SUB-MARINER

John Byrne will be handing the Namor penciling plans over to neo-superstar Jae Lee (you'll remember him from the Beast adventure in Marvel Comics) with issue #26. John will retain the writing responsibilities.

Namor is once again struck by amnesia, and he will once again be wandering the highways and byways in search of his identity, even as Namorita, Iron Fist, Jim Hammond (formerly the Human Torch), Spitfire, Phoebe Marrs and the Daughters of the Dragon search for Namor.

And at least one major character, thought long-dead, will make a startling return, proving that you can't always believe the claims of a super-villain.

WRITER John Byrne
INKER Bob Wiacek
PENCILER John Byrne and J[redacted]
EDITOR Terry Kavanagh



NEW WARRIORS

Night Thrasher begins a quest to discover the secrets of the Taylor Foundation, the death of his parents and the truth behind his origins, a truth withheld from him up to now.

And in a startling turn of events, Marvel Boy is arrested for the murder of his own father.

With storylines like these, the entire team of New Warriors will find their lives (together and individually) shaken up dramatically.

WRITER Fabian Nicieza
PENCILER Mark Bagley
INKER Larry Mahlstedt
EDITOR Danny Fingeroth

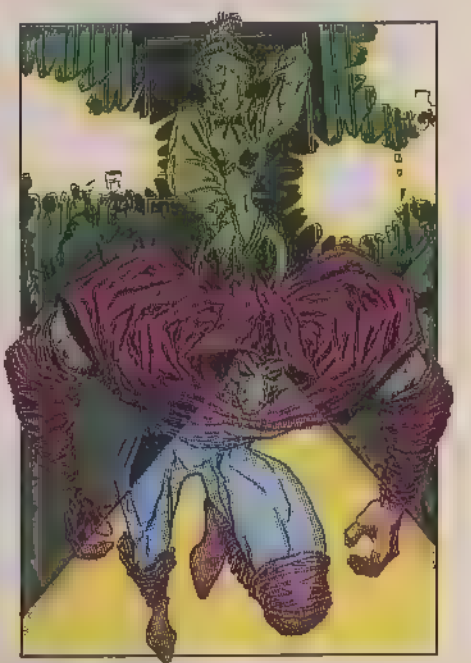
SLEEPWALKER

Sleepwalker begins the new year pursued both in our world and his own, involving two powerful parallel storylines.

A Federal agency, O.I.E., the Office of Insufficient Evidence, will be established to hunt down and contain the threat posed by Sleepwalker, and its task force of specially-trained heavy hitters known as the "Dream Team," equipped with powerful weapons designed to counter Sleepwalker's abilities, will pursue our alien hero - even into Rick Sheridan's mind!

Simultaneously, Sleepwalker's ancient enemy Cobweb will team up with the Chain Gang (four criminals imprisoned in the Mindscape) to track down Sleepwalker on Earth and take their revenge.

Sleepwalker will firmly entrench his place in the Marvel Universe when he teams-up with The Ghost Rider and The Fantastic Four over the coming months.



WRITER Bob Budiansky
PENCILER Bret Blevins
INKER Bret Blevins & Co.
EDITOR Don Daley

X-MEN

EXCALIBUR
MARVEL COMICS PRESENTS
WOLVERINE
X-FACTOR
X-FORCE
UNCANNY X-MEN
X-MEN
CABLE

The X-Men and all of their friends and relations were the superstars of 1991, and it doesn't look as though they're going to slow down for the foreseeable future

Each of the titles will continue to explore the ramifications of the Mutant Genesis revitalization. The two core X-Men titles will continue on their independent courses, with the connections apparent in the subtle, everyday contact between the teams.

EXCALIBUR, X-FORCE and X-FACTOR will develop their own sense of status quo, and Cable will receive his own limited series, exploring the shadowy past of the most mysterious mutant hero since Wolverine.

For that matter, Wolverine will be exploring his own past, and will learn that you really can't trust anyone, not even yourself

And look for a tightly-plotted crossover involving the mutant titles once again this coming Fall. At press time, we're still developing the plans for that mini-epic.

It's going to continue to be an exciting decade for the mutants.

EXCALIBUR

Each of the members of Excalibur continue on his or herr solo adventures, as events weave a web that will soon draw the team back together to deal with a druid menace that will require all of the power and skill they can muster.

When this menace finally rears its ugly head, the reborn Excalibur will join forces with Nightcrawler's Europa to deal with the ancient supernatural threat.

Alan Davis brings to this title the quirkiness of British storytelling, along with the brilliantly organic artwork he has become famous for worldwide.

WRITER
Alan Davis

PENCILER
Alan Davis

INKER
Mark Farmer

EDITOR
Terry Kavanagh

IMPRINT
Marvel

WOLVERINE

Over the next year, Wolverine will continue to experience the total unraveling of his hard-fought sense of self-control.

In the process, he will come to the bitter realization that whole blocks of his past are mere memory implants, and so he will realize that he cannot trust even his own mind.

The result is a tougher, meaner Wolverine who evolves out of these wrenching experiences.

Look for more interaction with the X-Men, and so more appearances by Logan's teammates.

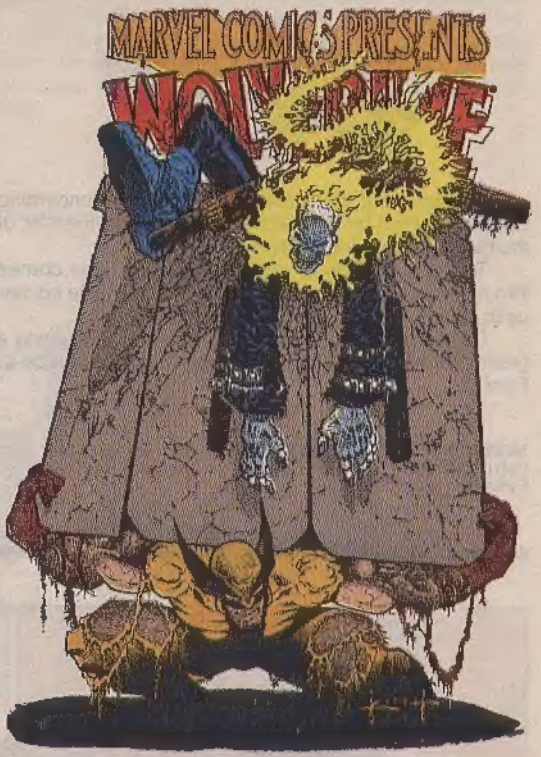
WRITER
Larry Hama

PENCILER
Marc Silvestri

INKER
Dan Green

EDITOR
Bob Harras

IMPRINT
Marvel



MARVEL COMICS PRESENTS

1991 will be a hard act to follow, but the teams of 1992 have a good start with the milestone issue #100, when Scott Lobdell introduces The Shrew, a new villain for Wolverine, and teams Logan with the Ghost Rider and Dr. Doom.

And as if that isn't enough to tantalize the discriminating reader, waiting in the wings are short stories starring Mojo, Northstar, Ant-Man, Hulk, Speedball, Captain America, Werewolf by Night, Two-Gun Kid, The Thing and many, many more.

EDITOR
Terry Kavanagh

COVER PRICE
$1.50

PAGE COUNT
32

X-FACTOR

X-Factor will be following the dictates of its mission and meeting up with more and more mutant villains.

Following the return of Mr. Sinister in issue #75, the Juggernaut and various members of the Mutant Liberation Front (from the pages of X-FORCE) will be appearing on the scene as the X-Factor team takes on a more offensive posture.

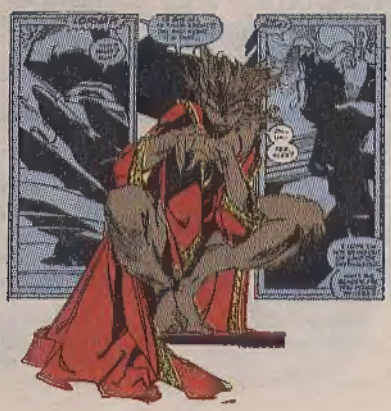
WRITER
Peter David

PENCILER
Larry Stroman

INKER
Al Milgrom

EDITOR
Bob Harras

IMPRINT
Marvel



X-FORCE

For issue #8, there will be a revelation concerning Domino that will be as startling to Cable and the rest of the team as it is to the readers.

Tolliver's mission of revenge against Cable comes into play once again, even as doubts about Cable continue to grow in both Cannonball and Boom-Boom.

Speaking of shocking revelations, we'll be learning a great deal more about the decidedly dangerous side of Feral.

WRITER
Rob Liefeld with Fabian Nicieza

ARTIST
Rob Liefeld

EDITOR
Bob Harras

THE UNCANNY X-MEN

Storm's group feels the controversy when Bishop joins the team at the behest of Professor Xavier. This will cause particular trouble for team-leader Storm, who doesn't trust him as far as she can throw him.

Archangel will be confronting a personal crisis of his own, and the Japanese mutant called Sunfire will make a guest appearance as the upwardly-mobile Upstarts continue to plague the team with their own vicious style of mischief.

WRITER
Whilce Portacio with John Byrne

PENCILER
Whilce Portacio

INKER
Art Thibert

EDITOR
Bob Harras

X-MEN

The adjectiveless X-MEN take a vacation to the new Russia to battle Omega Red, and his past link with Wolverine will be revealed and explained.

It's time for eagerly-awaited returns as both Longshot and Dazzler arrive on the scene for a storyline that explains just what happened to them all those months ago. In a surprising turn of events, The X-Men add their power and skills to the rebellion against Mojo first hinted at in the acclaimed Longshot limited series.

As always, Jim Lee and John Byrne will work closely with Whilce Portacio to create a seamless and exciting X-Men microverse.

WRITER
Jim Lee
with John Byrne

PENCILER
Jim Lee

INKER
Scott Williams

EDITOR
Bob Harras

CABLE

This four-issue limited series begins to answer some of the questions readers have been amassing about the mystery man of the decade, Cable.

Rob Liefeld, Rob Liefeld and Rob Liefeld will begin to reveal some of the reasons Cable formed X-Force, and will explore Cable's relationship with Stryfe, as the threat of the Highlords is revealed to all.

WRITER/ARTIST
Rob Liefeld

EDITOR
Rob Harras

IMPRINT
Marvel

MARVEL HOLIDAY SPECIAL

What better way to ring out 1992 than with this second annual collection of holiday stories featuring some of our most popular characters. This year, you can look forward to 80 pages of the Incredible Hulk, the Avengers, the New Warriors, Spider-Man, Darkhawk, and more! Creative folks who will be getting into the spirit include Peter David, Sam Kieth, Scott Lobdell, Tom Morgan and Fabian Nicieza! Don't miss out! We'll be saving a cup of egg nog for ya! (Edited by Renée Witterstaetter.)

McFARLANE